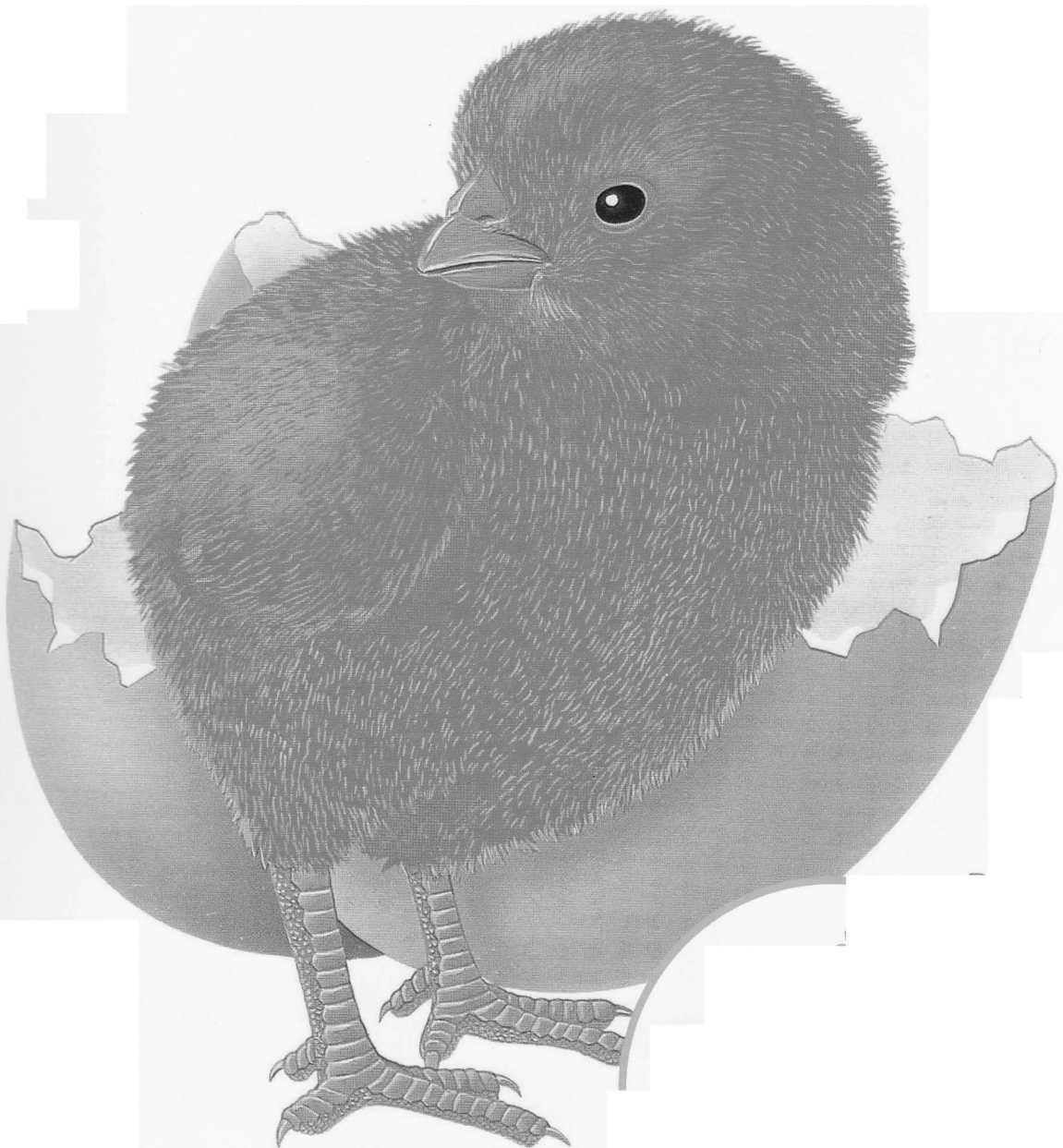
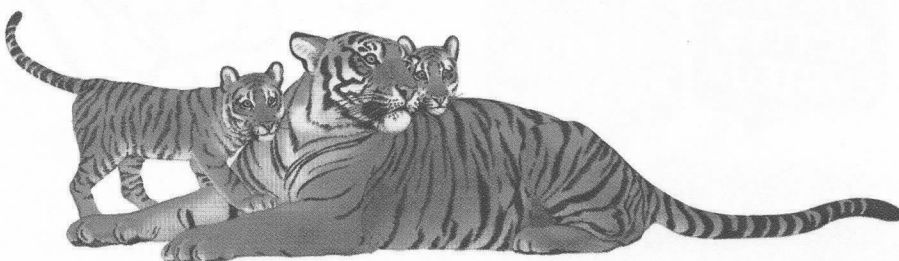
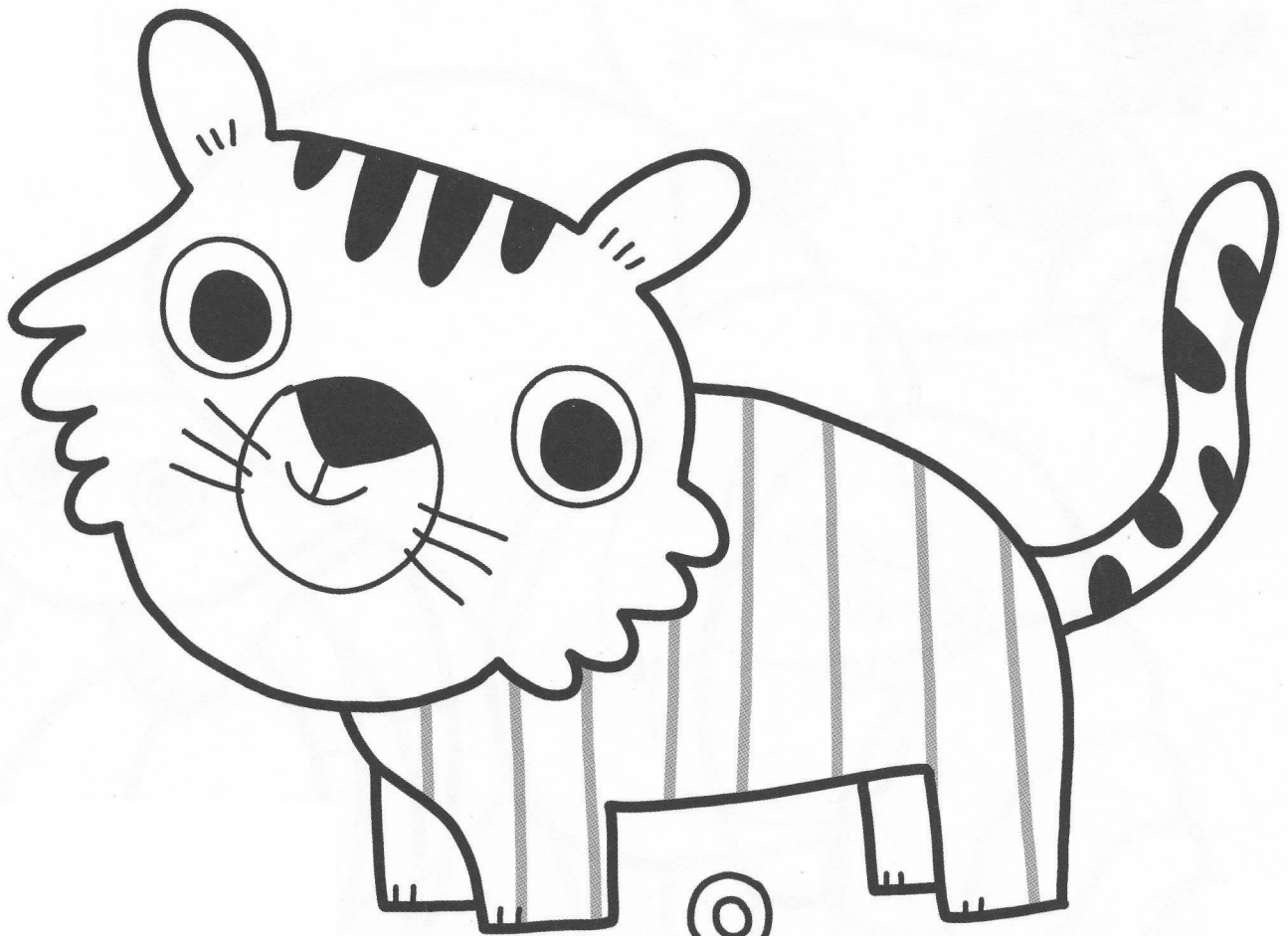


# Maternal



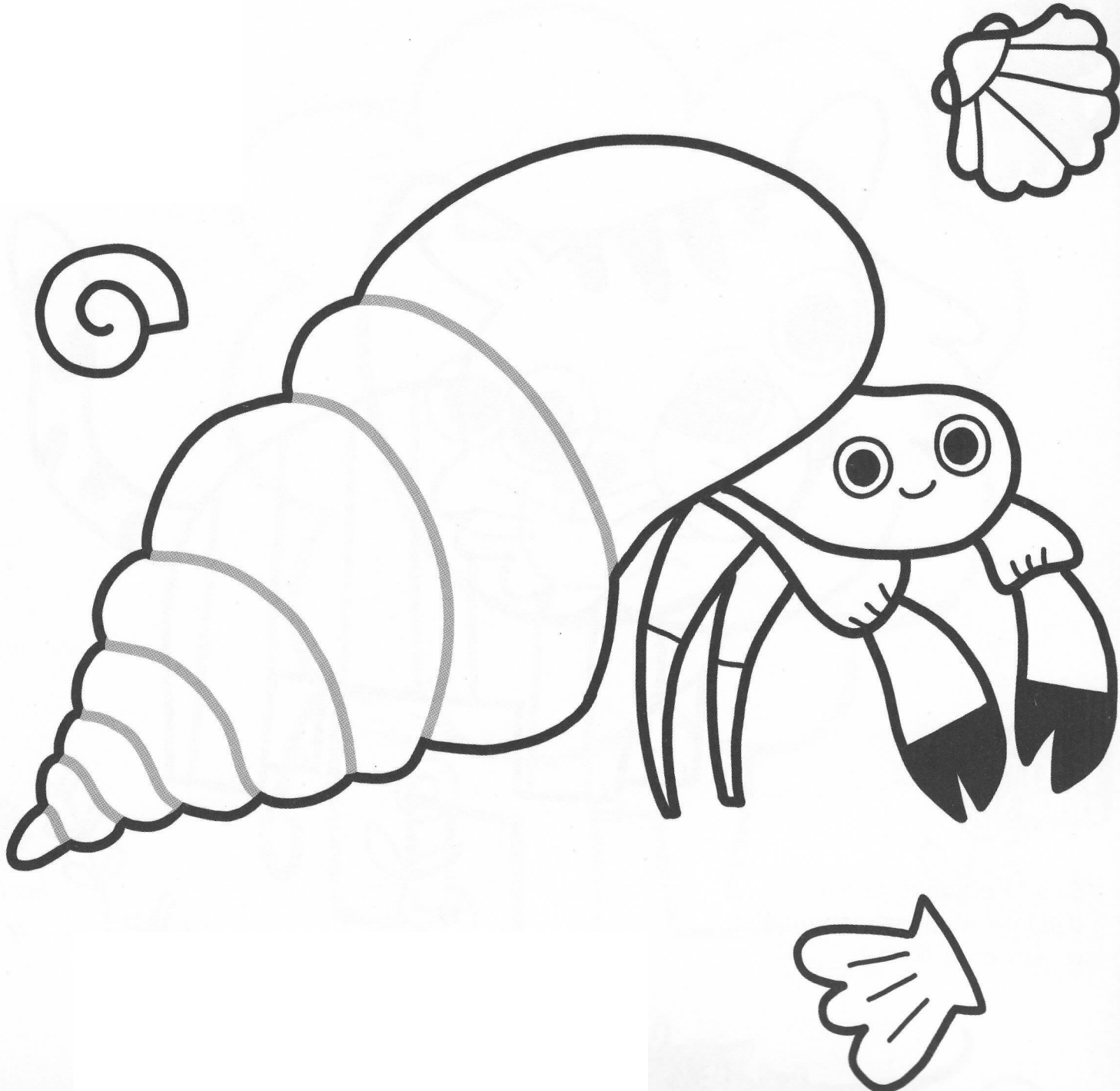
# Traçar linhas verticais

Repasse sobre as linhas cinzas para desenhar os riscos do tigre.



# Traçar linhas curvas

Repasse sobre as linhas cinzas para desenhar a concha do molusco. Depois colorir as outras conchinhas.



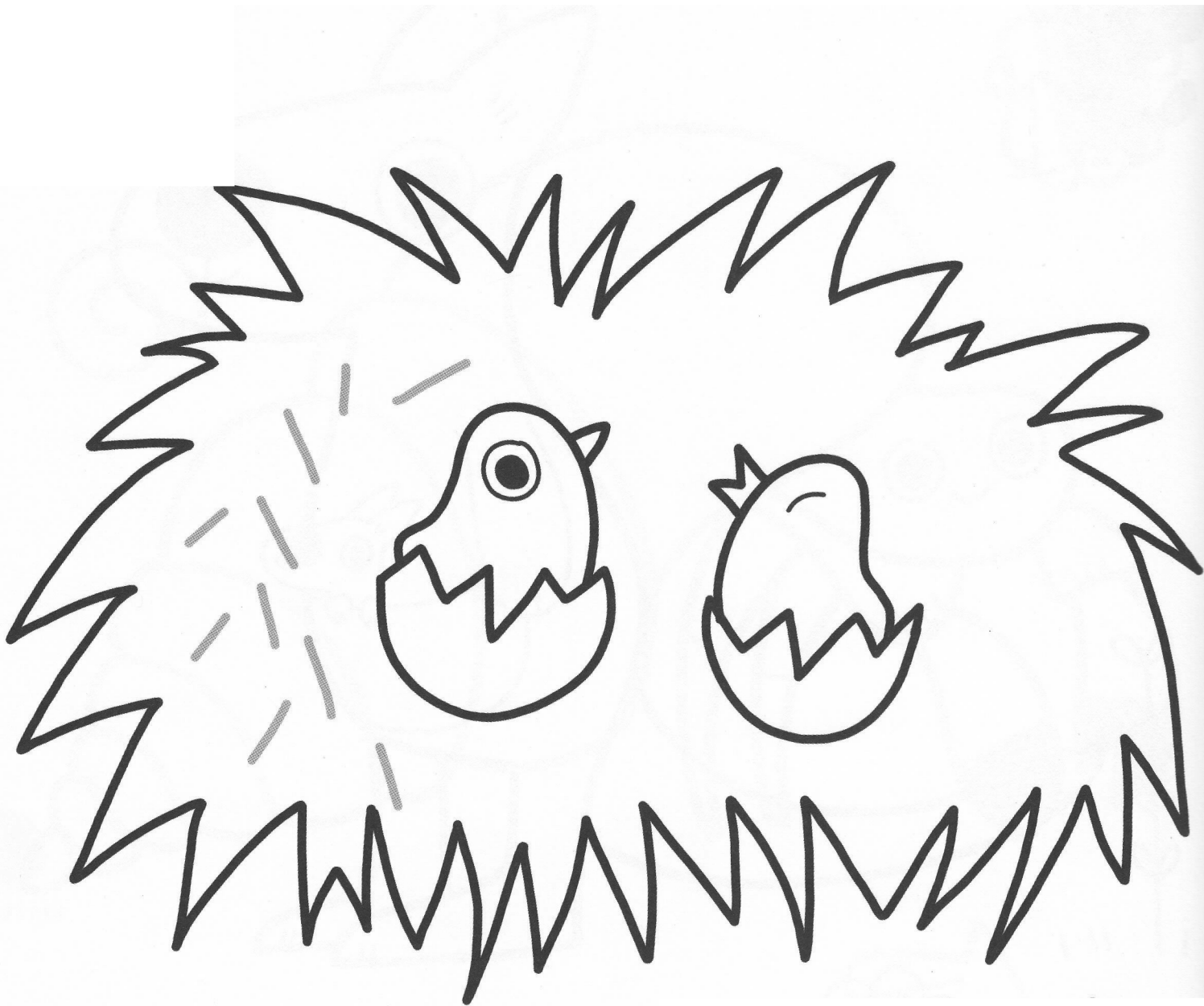
# Colorir sem depassar

Colorir a mamãe canguru e seu bebê.



# Traçar riscos

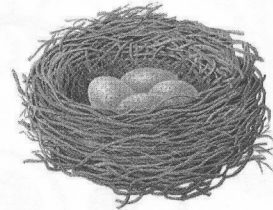
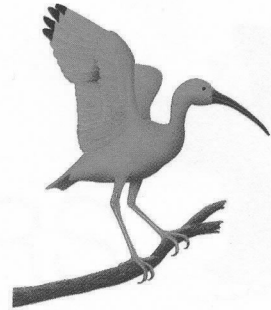
Continue a fazer os riscos para desenhar a palha do ninho. Colorir depois.



# Escrevendo maiúsculas

Siga o contorno das letras grandes com o seu dedo no sentido das flechas. Depois repasse sobre as letras cinzas.

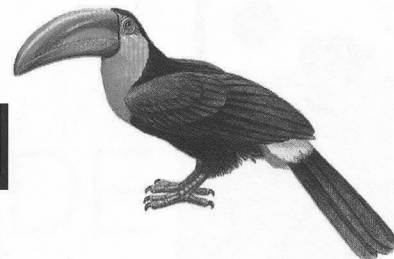
1 I I IBIS  
NID



1 2 3 H H HIBOU

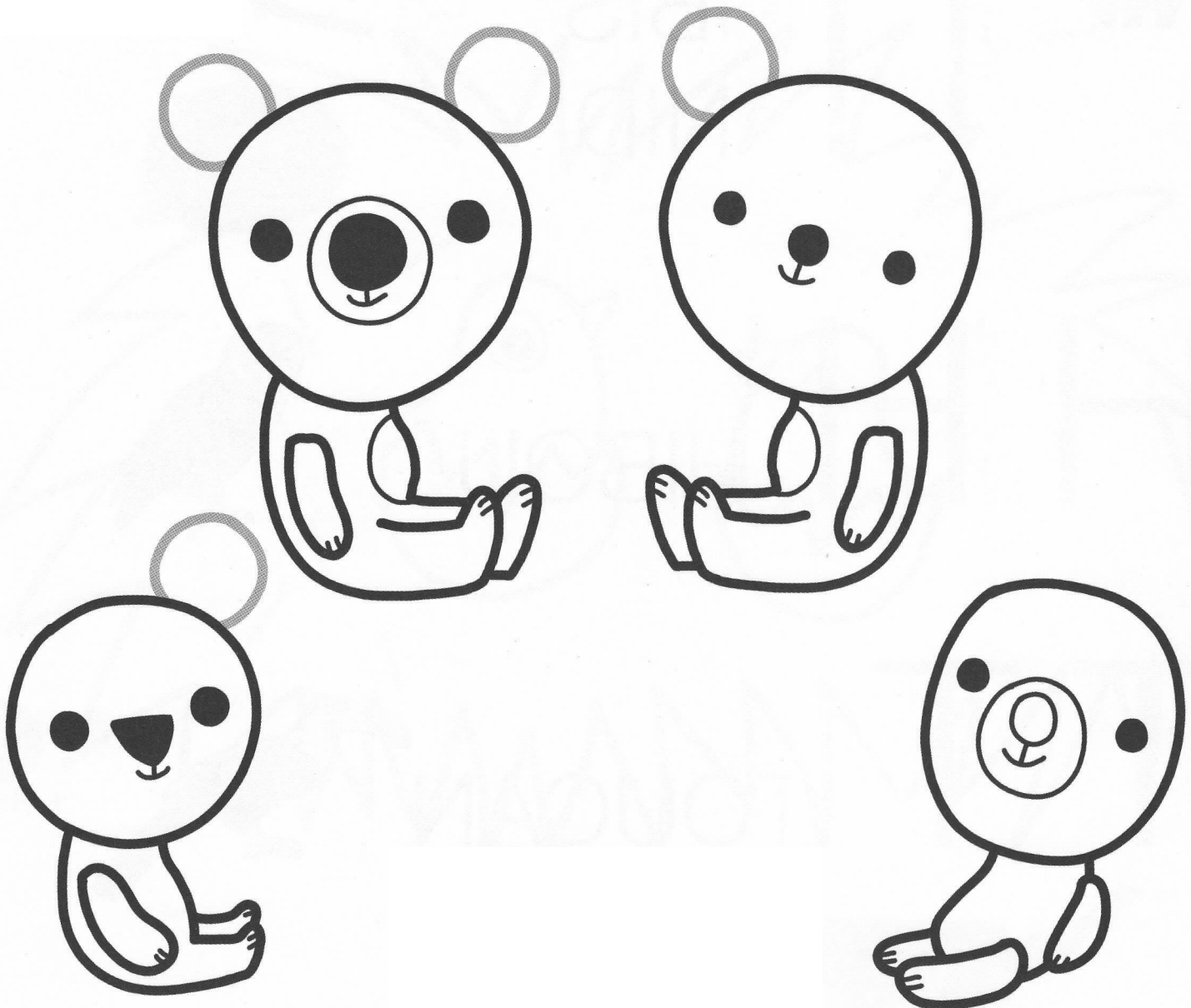


2 T T TOUCAN



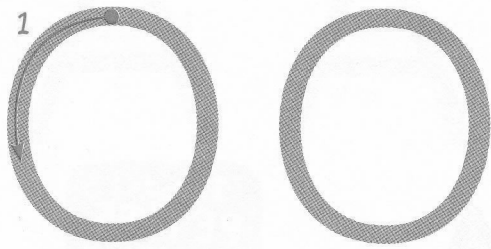
# Traçando círculos

Repasse sobre as orelhas em cinza e desenhe aquelas que faltam para completar os ursinhos.



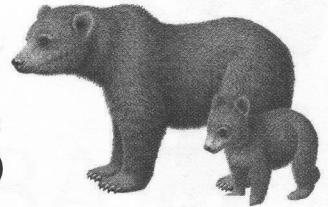
# Escrevendo maiúsculas

Siga o contorno das letras grandes com o seu dedo no sentido das flechas. Depois repasse sobre as letras cinzas.

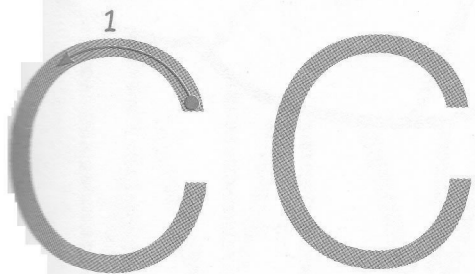


O U R S

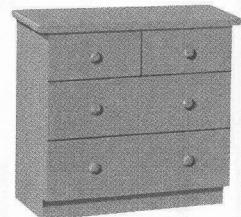
R O B O T



P E L U C H E



C O M M O D E



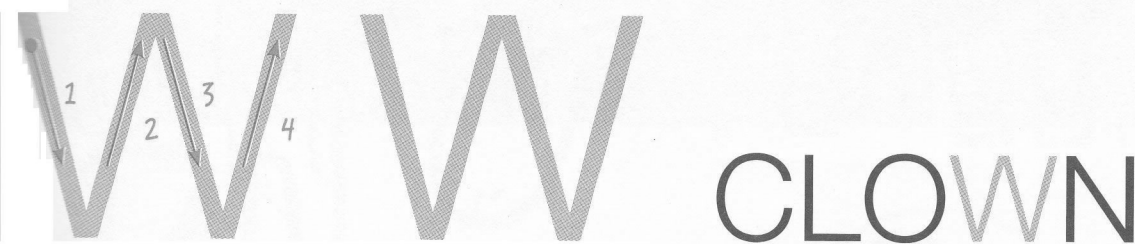
# Traçar linhas oblíquas

Repasse sobre as linhas cinzas para terminar o desenho da cobertura do circo.



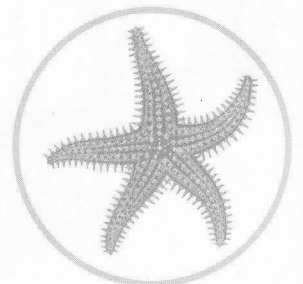
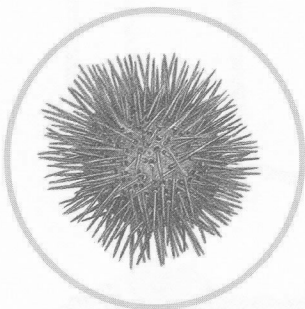
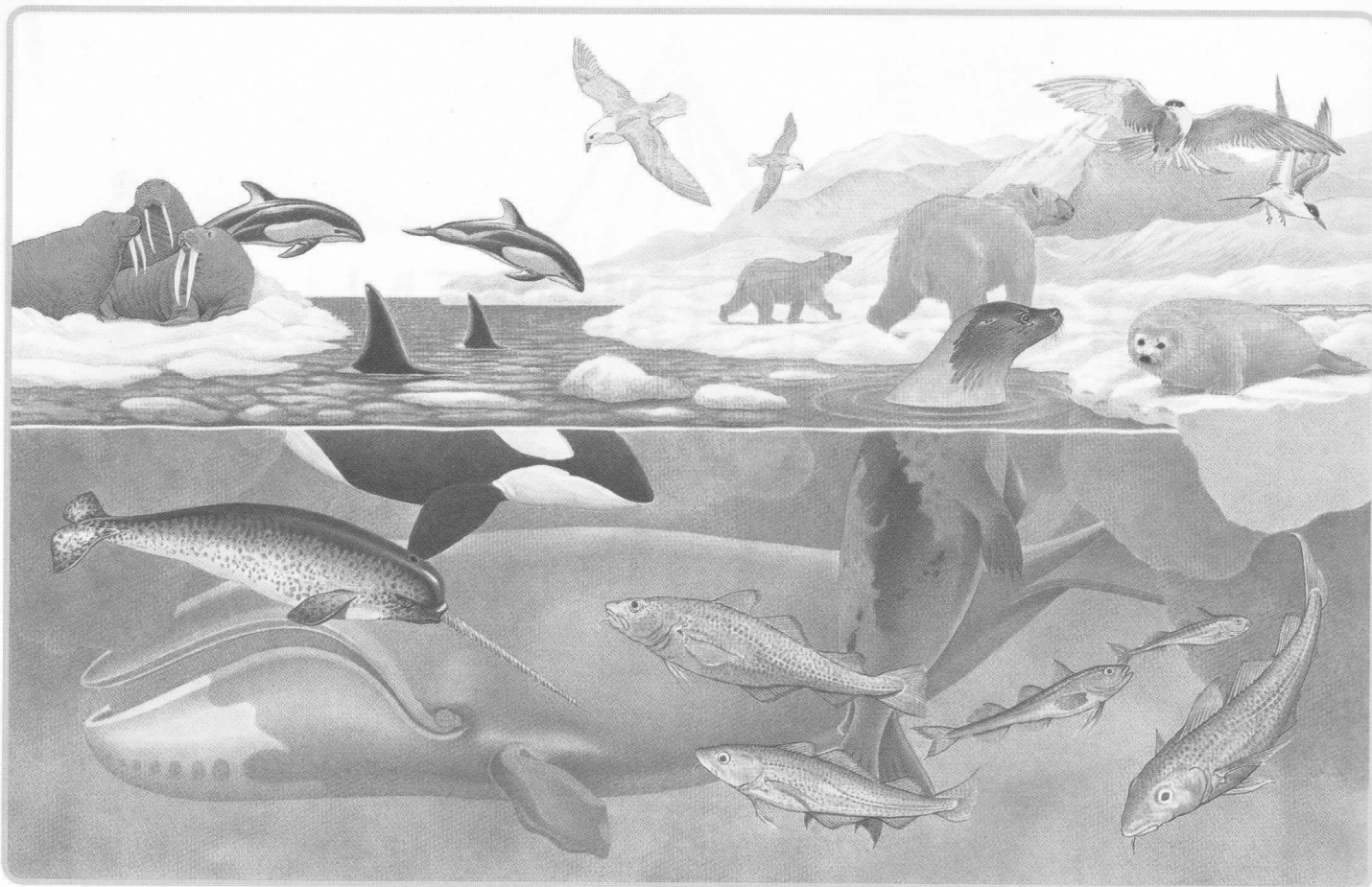
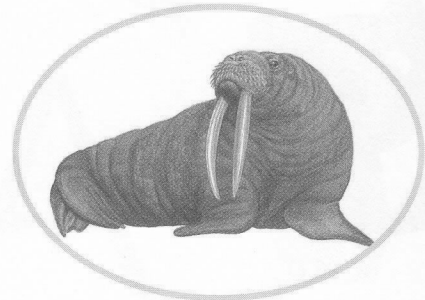
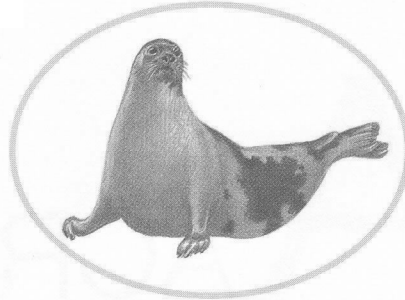
# Escrevendo maiúsculas

Siga o contorno das letras grandes com o seu dedo no sentido das flechas. Depois repasse sobre as letras cinzas.



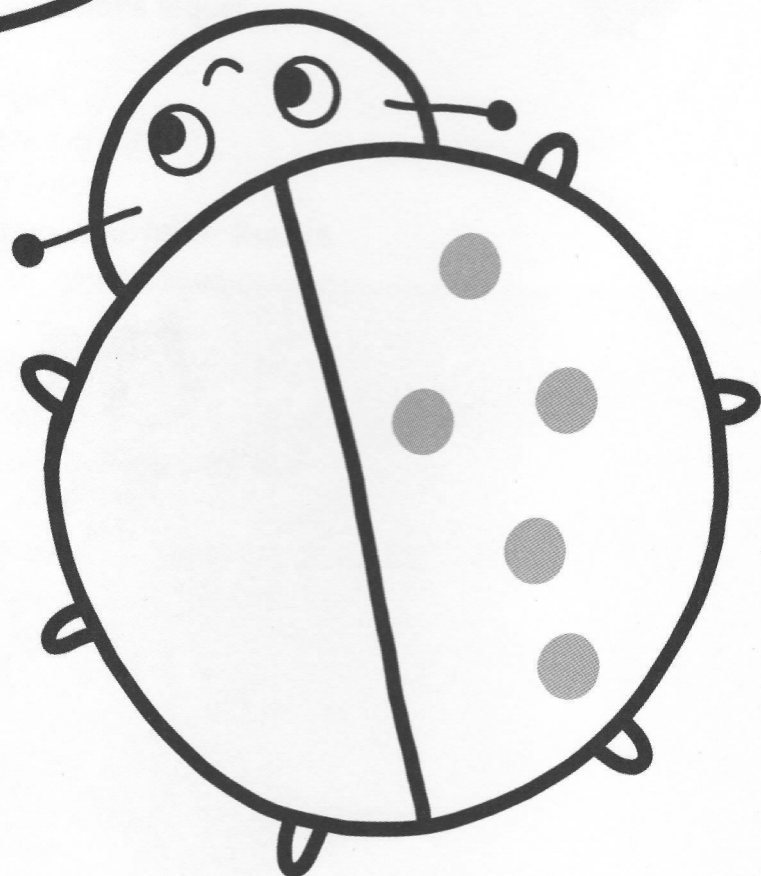
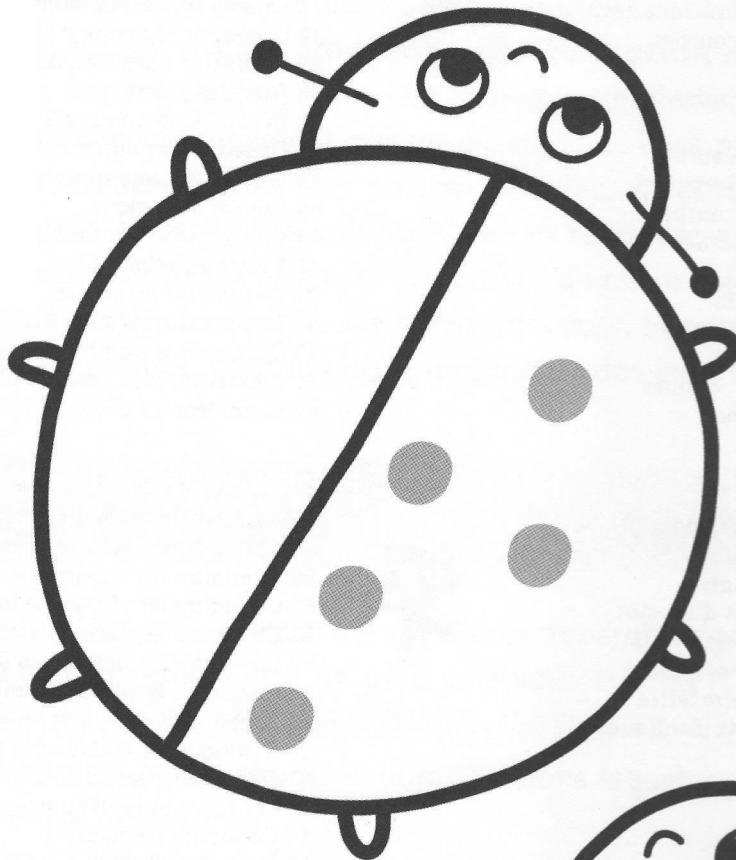
# Reconhecer os personagens

Marque os animais que não aparecem na grande imagem.



# Traçar grandes pontos

Com uma caneta preta de ponta grossa, continue a desenhar pontos nas joaninhas.



# Reconhecer uma palavra

Veja o modelo. É a palavra GIRAFE (girafa em francês). Cada vez que você reconhecer essa palavras sobre uma etiqueta, colora o animal.

GIRAFE



# Aprendendo palavras

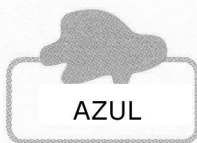
Ligue cada sorvete à etiqueta que corresponde ao nome de sua cor.



AMARELO



VERDE



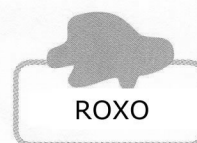
AZUL



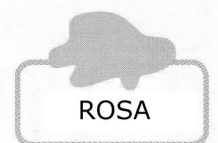
LARANJA



MARROM



ROXO



ROSA

# Encontre as letras da palavra

Faça um círculo em torno de cada letra que serve para escrever a palavra PARFUM (perfume em francês).

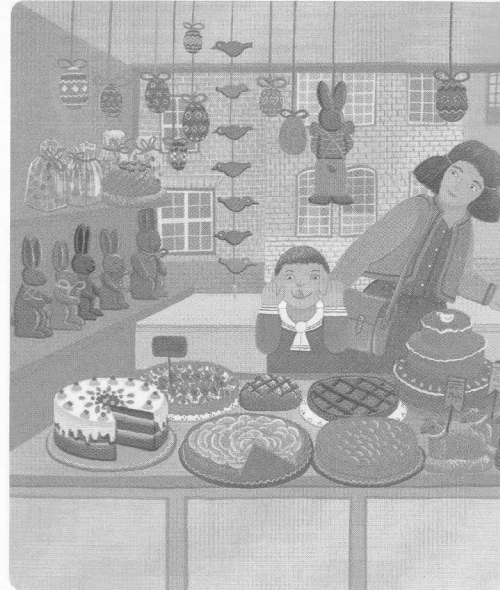
PARFUM

J	L	N	O	P
A	B	C	D	E
Q	R	S	T	Z
D	E	F	G	H
T	U	V	W	X
I	K	Y	M	N



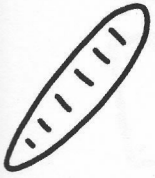
# Diferenciamento espacial

Descreva cada imagem. Faça uma cruz vermelha quando a cena se passa dentro de casa e uma cruz azul quando ela se passa fora de casa.



# Colocando a letra que falta

Complete a palavra com a letra que falta.



PAIN

P IN



GÂTEAU

GÂT AU



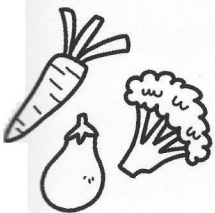
BONBON

ONBON



FRUITS

FR ITS



LÉGUMES

LÉGUME

A

E

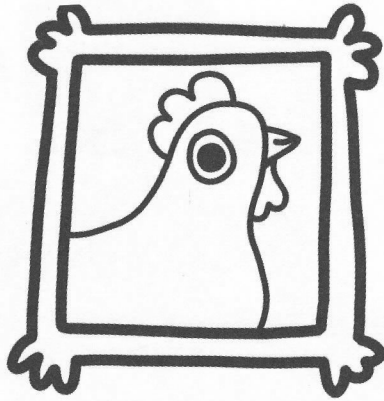
B

U

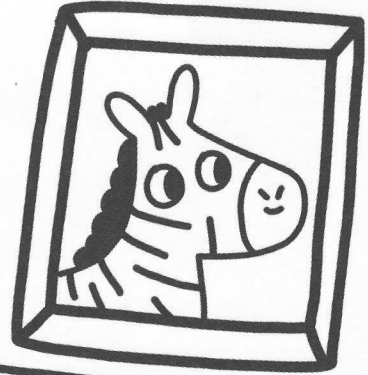
S

# Reparando na primeira letra

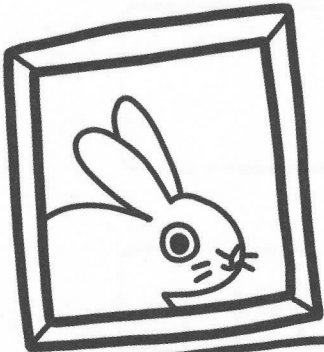
Colorir e nomear cada animal. Em cada imagem, cole a primeira letra da palavra.



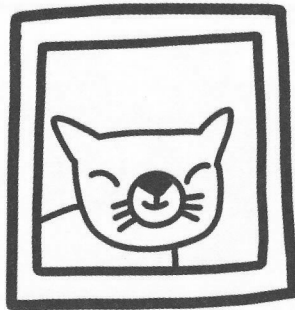
POULE



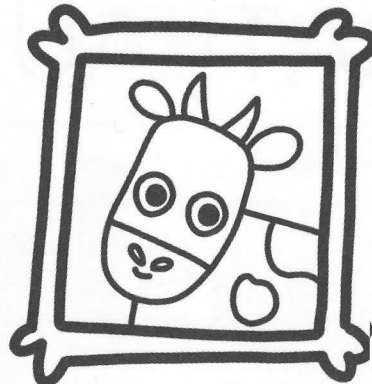
ZÈBRE



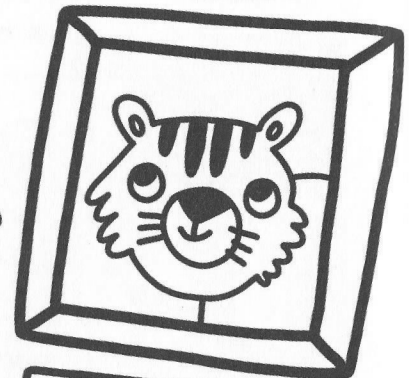
LAPIN



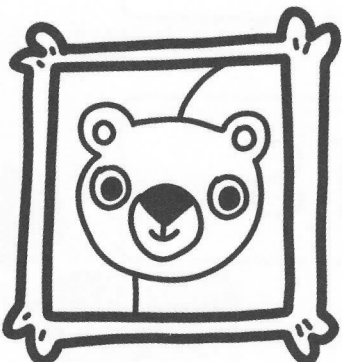
CHAT



VACHE



TIGRE

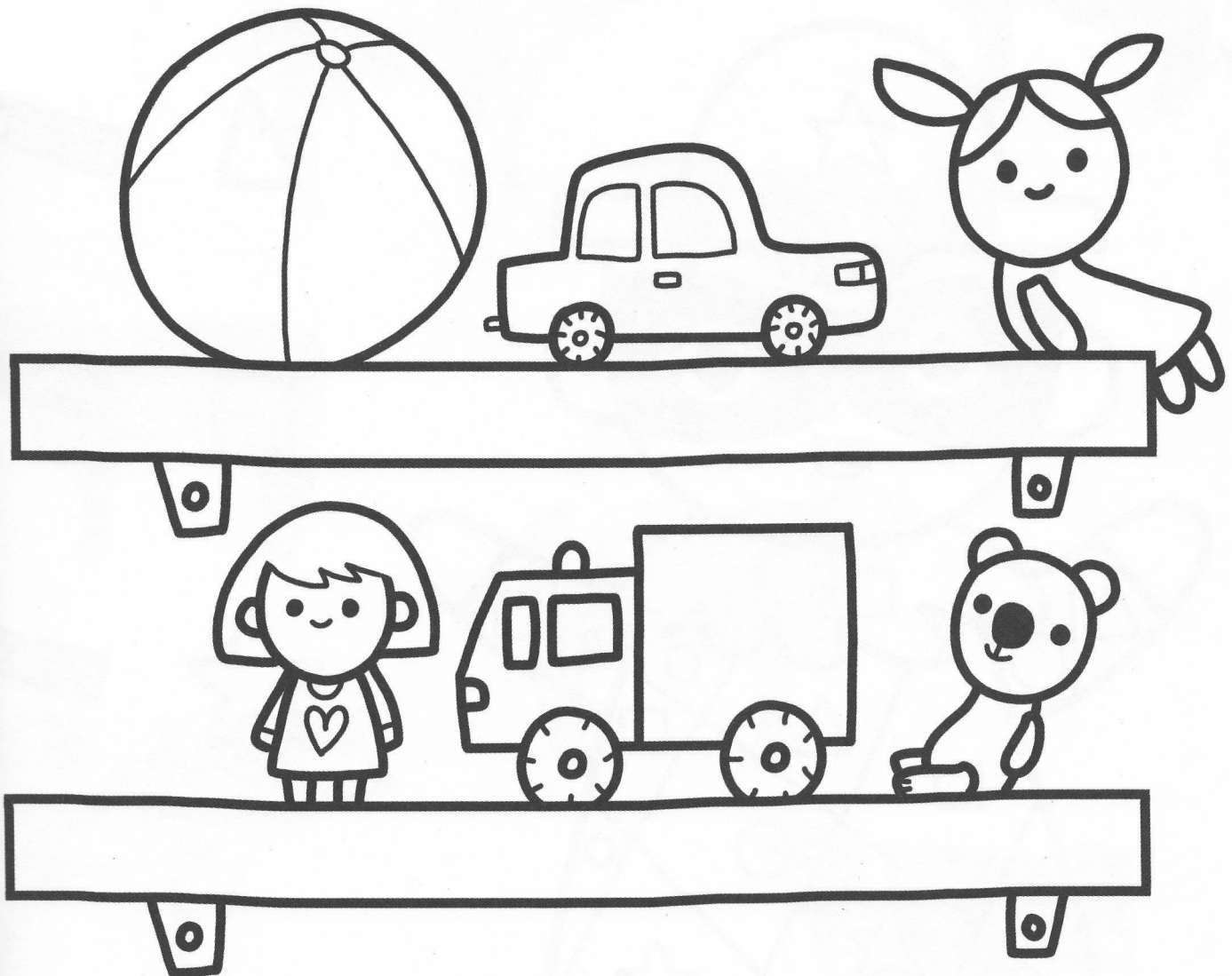


OURS

P V C L T O Z

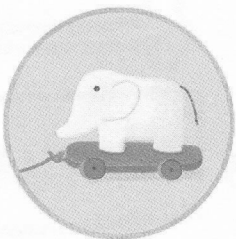
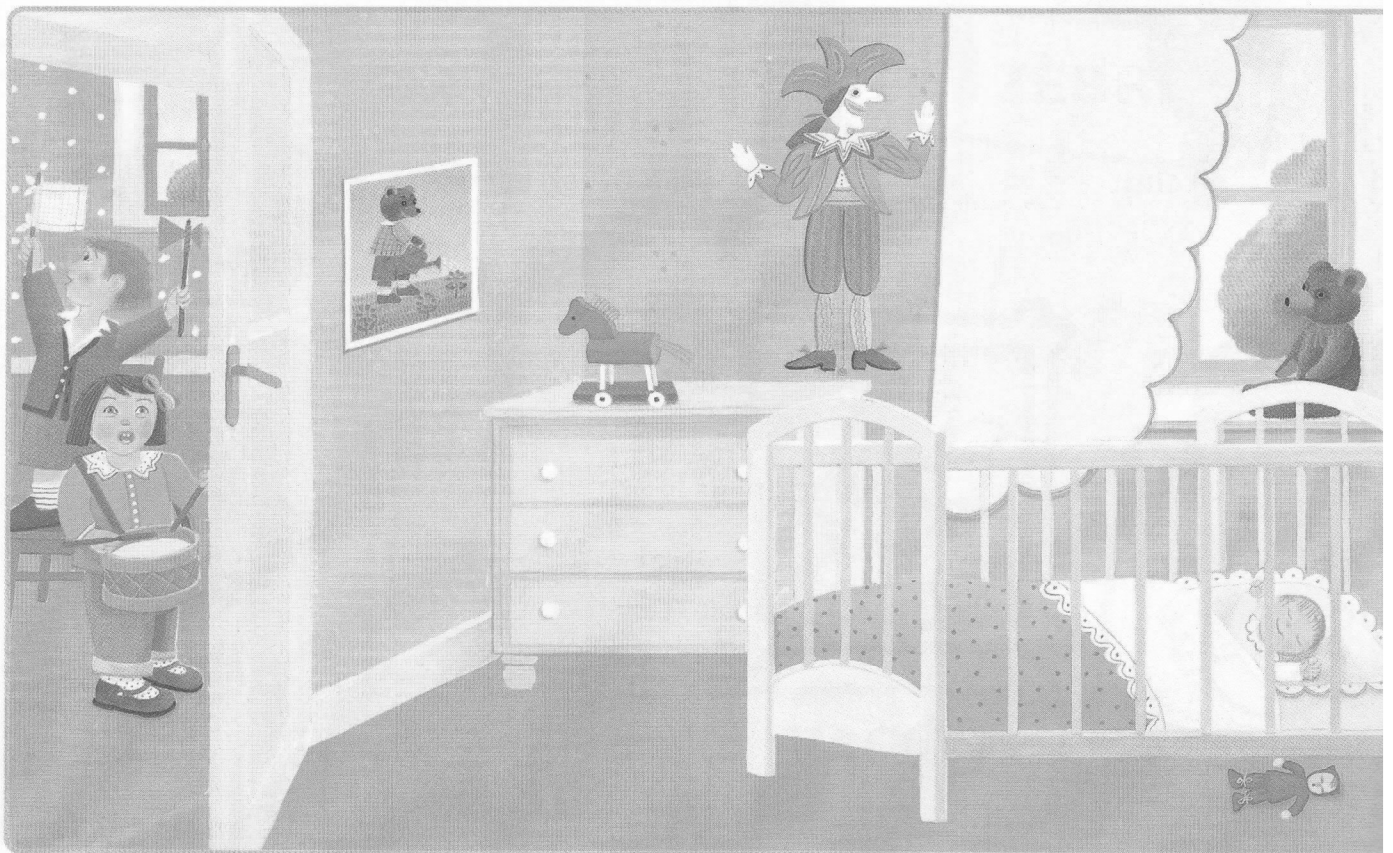
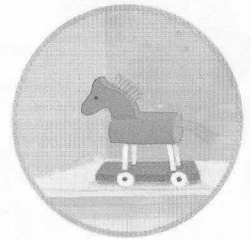
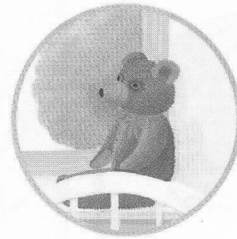
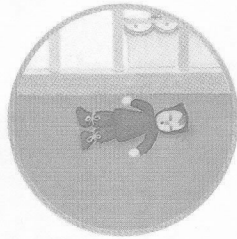
# Se orientando no espaço

Colorir de vermelho o brinquedo **entre** a bola e a boneca; depois em azul, o brinquedo **embaixo** do carro e em amarelo, o brinquedo **emcima** da boneca.



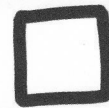
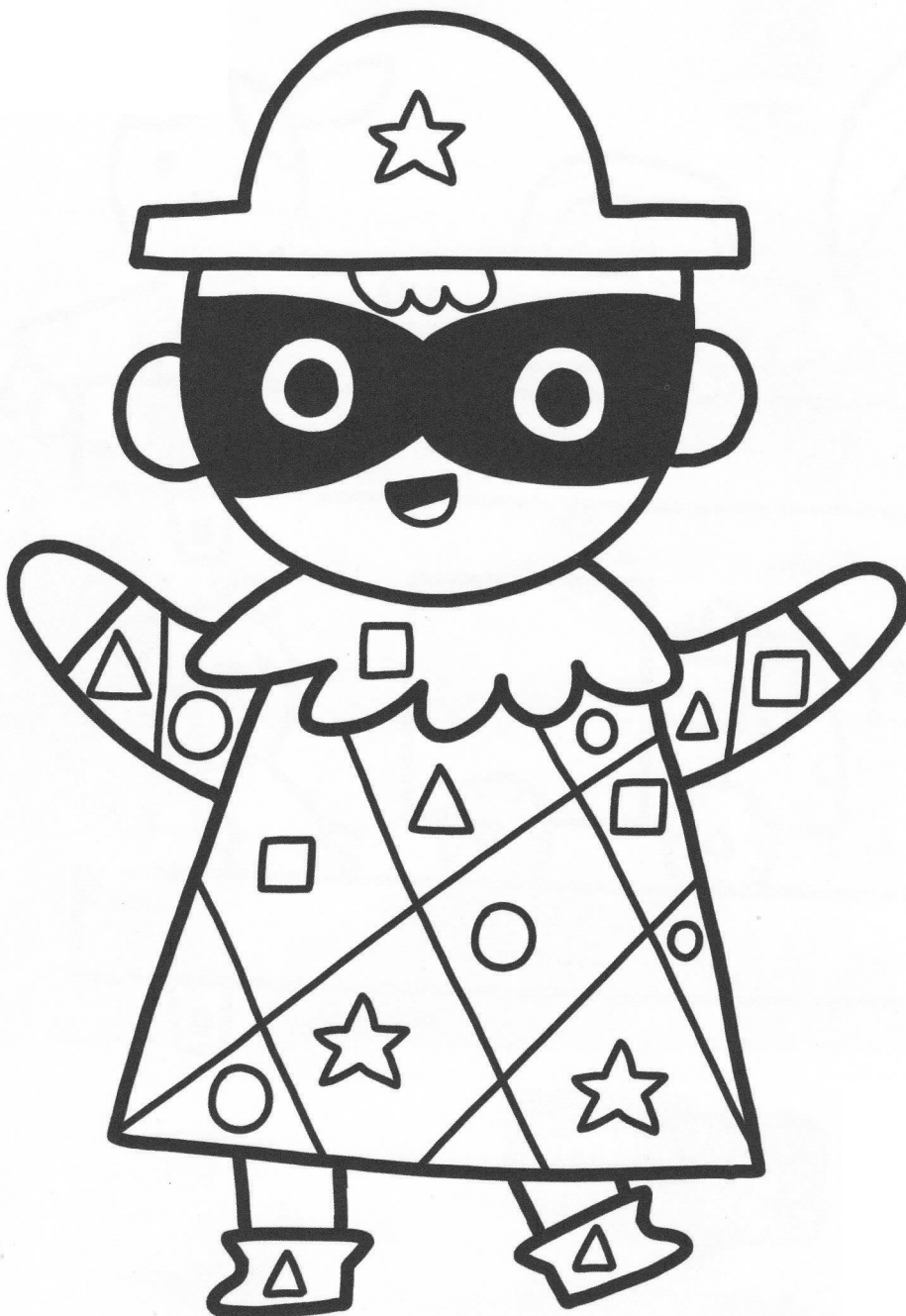
# Encontre o erro

Marque o brinquedo que não está no quarto.



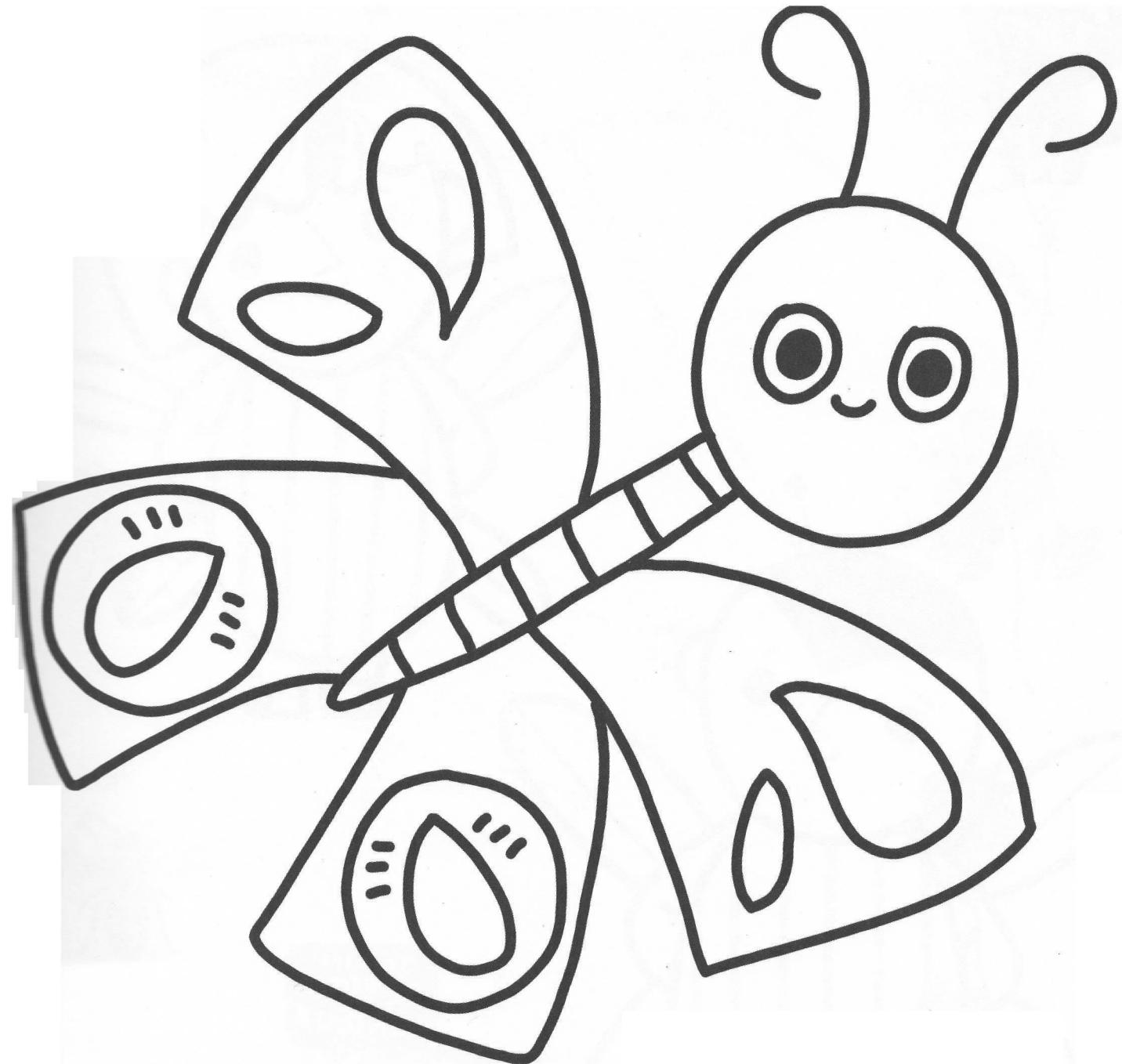
# Respeitando regras

Colorir o Arlequin respeitando o código de cores.



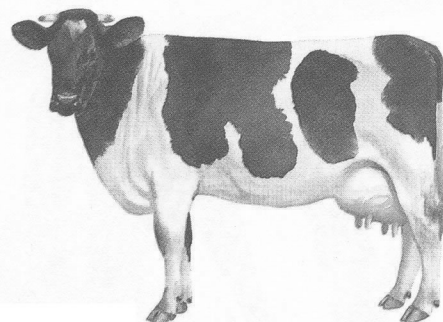
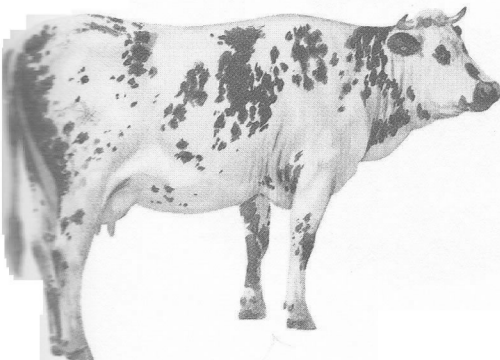
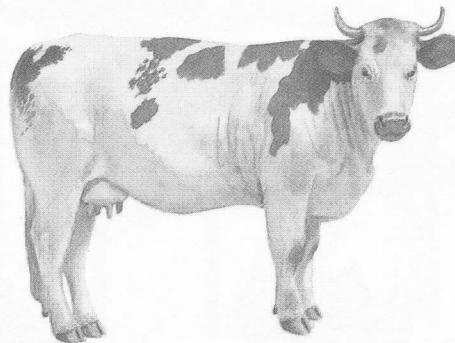
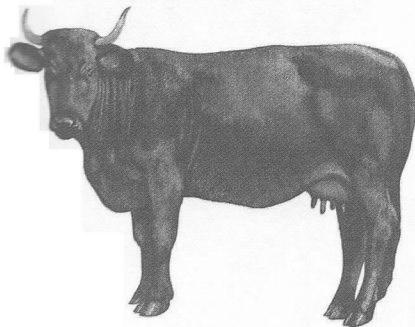
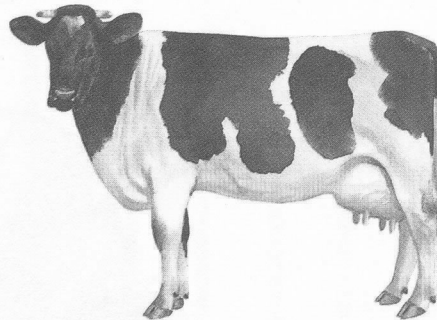
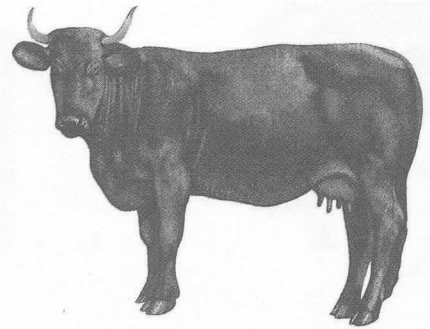
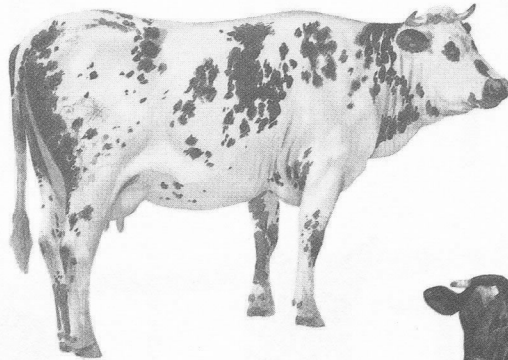
# Colorir sem Depassar

Colorir com cores vivas as asas da borboleta.  
Tente não depassar as linhas pretas.



# Reconhecendo semelhanças

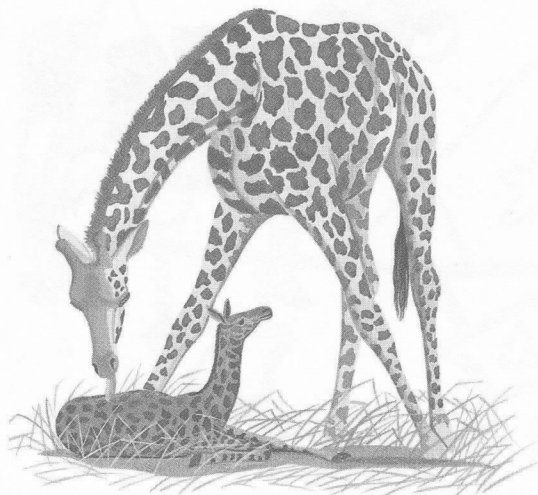
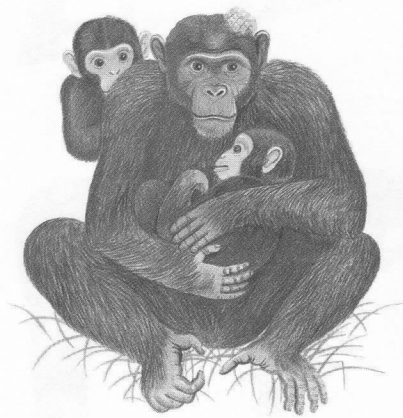
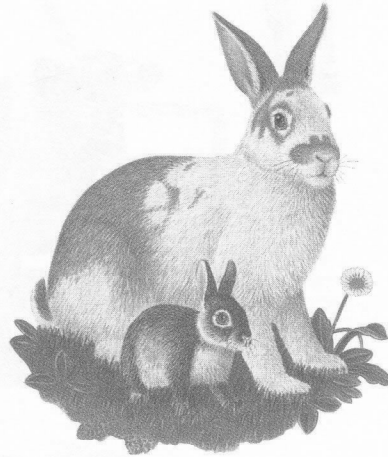
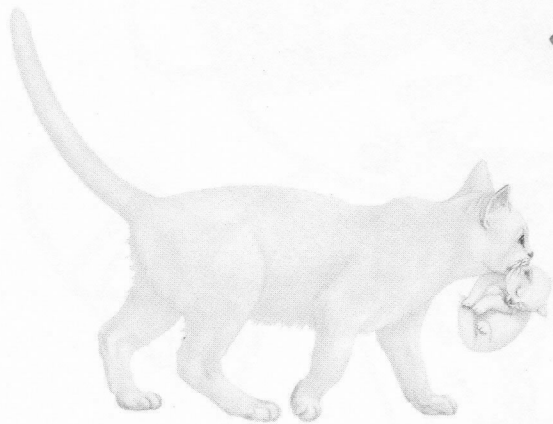
Existem duas vacas iguais de cada tipo, exceto uma. Encontre-a e faça um círculo vermelho em torno dela.



# Descobrimo o número 1 um

Ligue as fêmeas que tem o mesmo número de bebês.  
Depois repasse sobre o número em cinza.

1 1 1 1 1



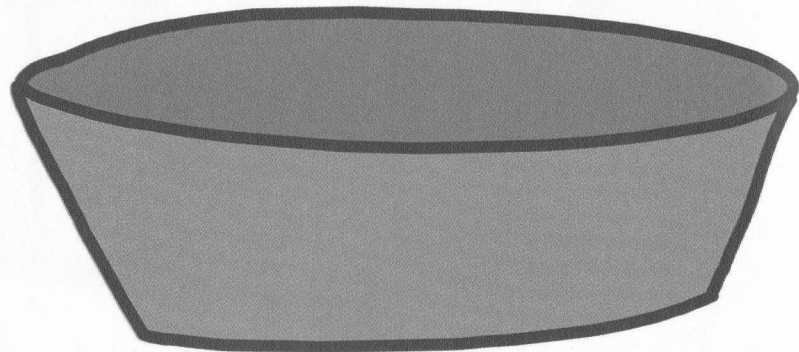
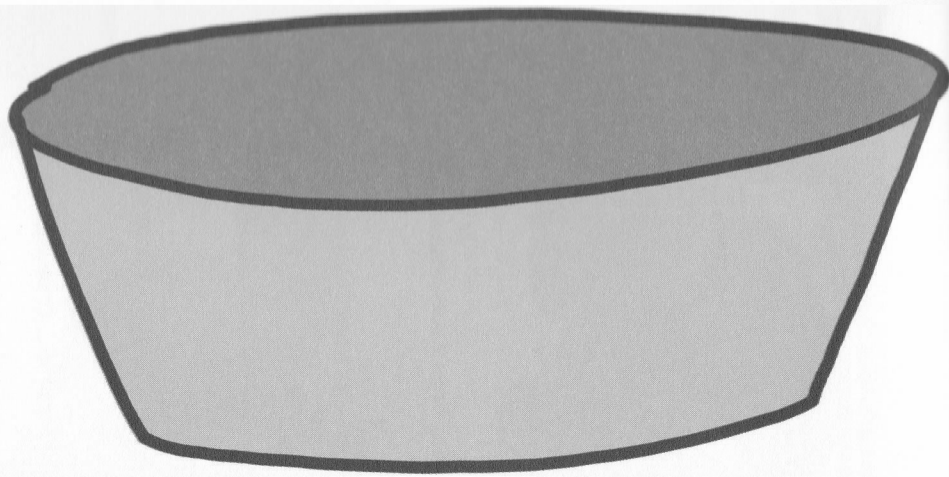
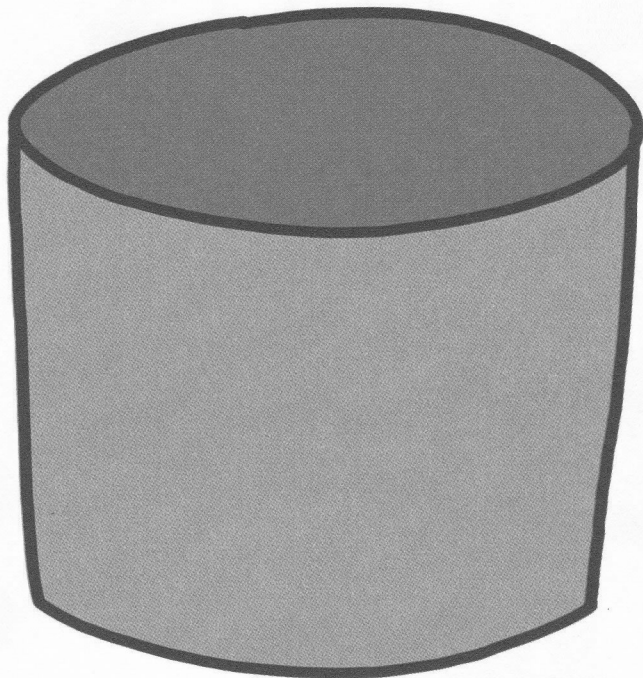
# Se orientando no espaço

Cole o menino no interior do parquinho.



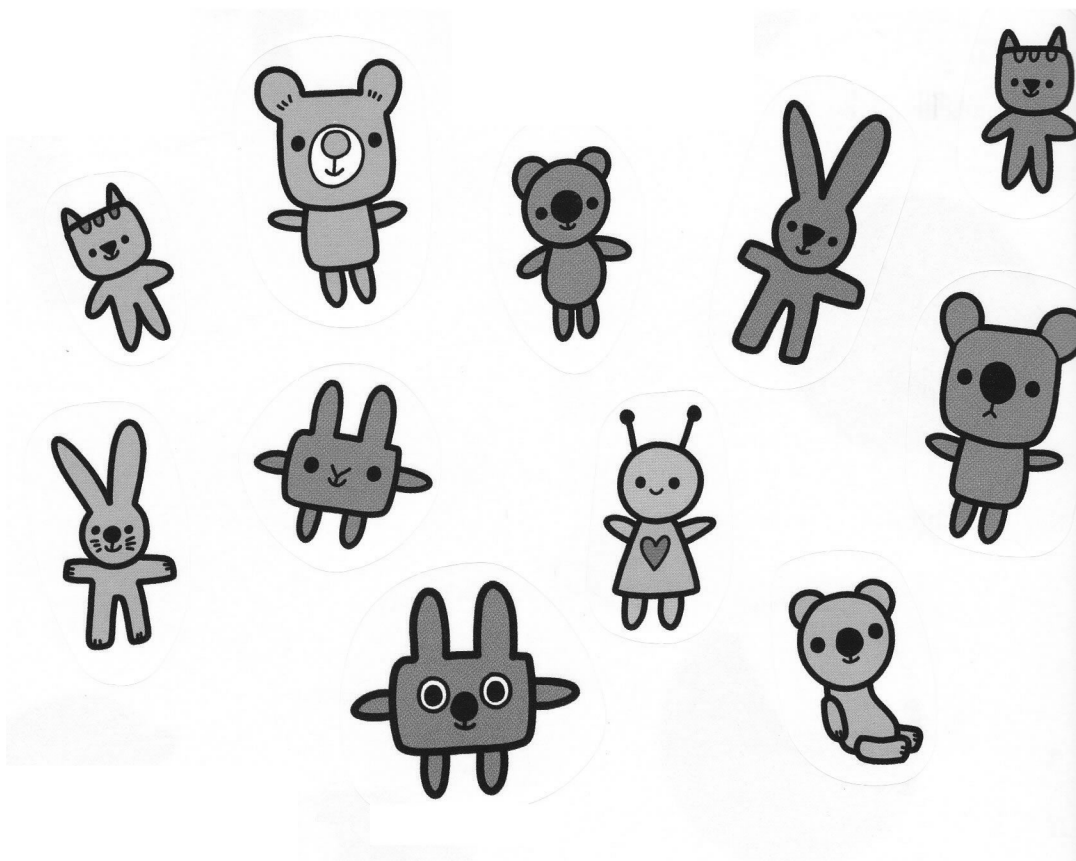
# Triando objetos

Arranje os brinquedinhos dentro da bacia da mesma cor que eles.



# Triando objetos

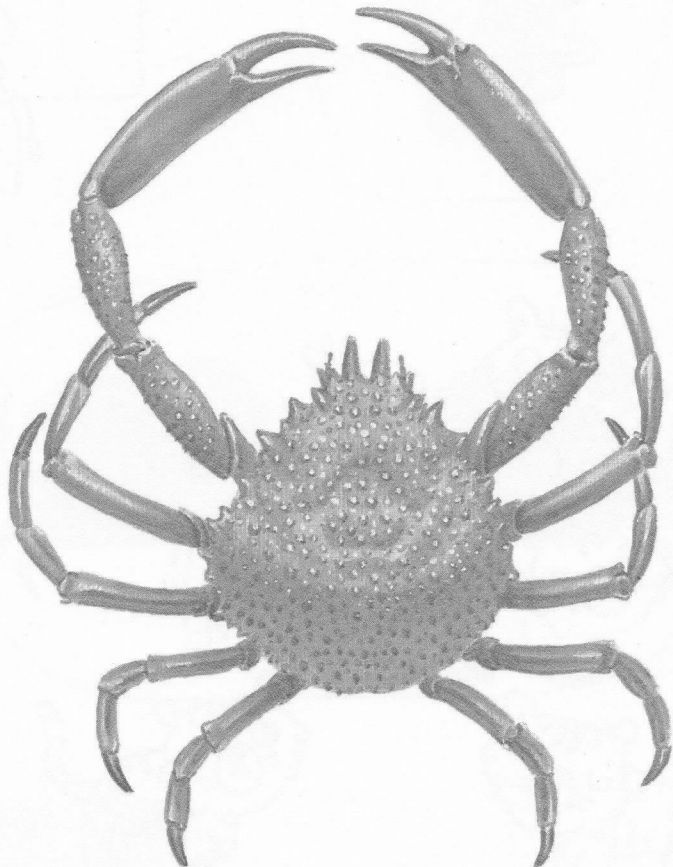
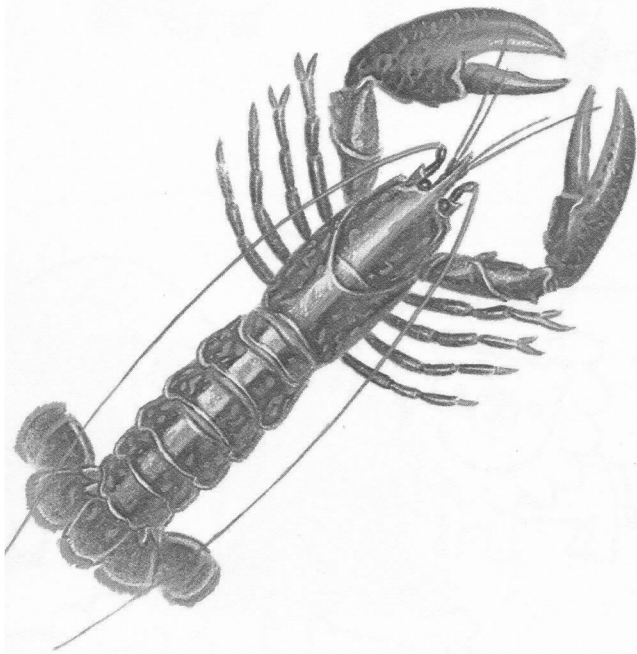
Arranje os brinquedinhos dentro da bacia da mesma cor que eles.



# Descobrimos o número 2 dois

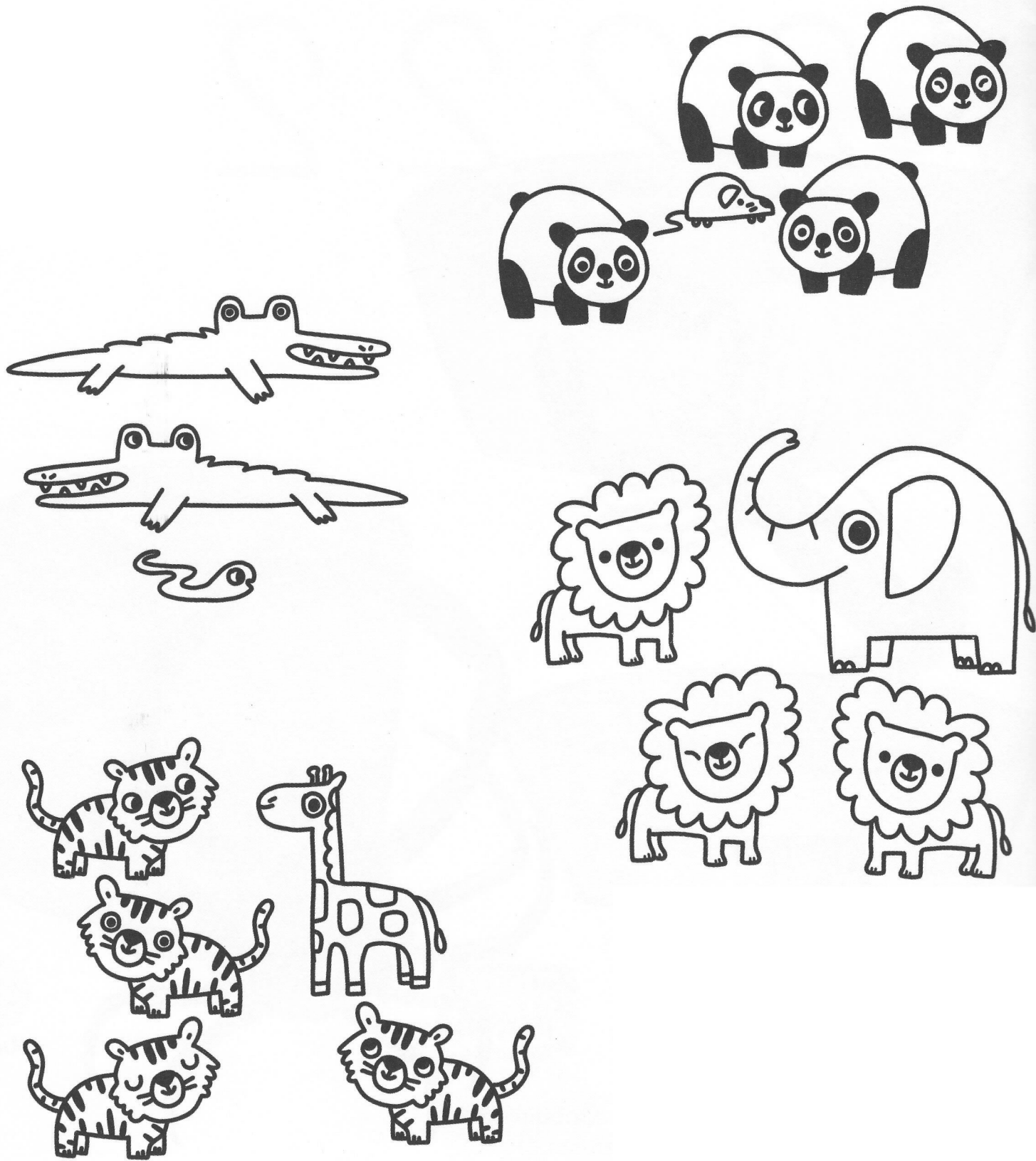
Conte as grandes pinças dos crustáceos. Repasse sobre o número em cinza.

2 2 2 2 2



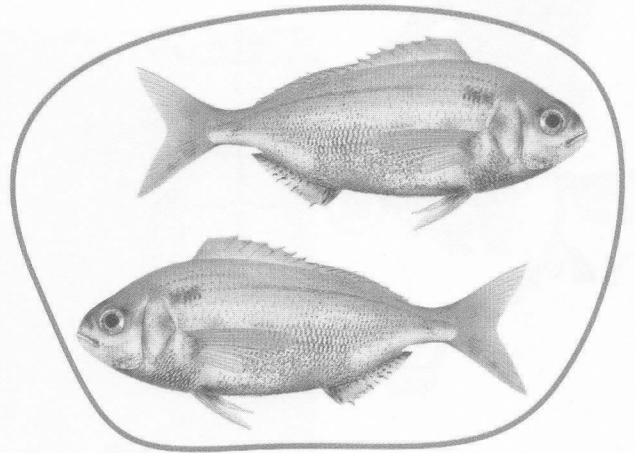
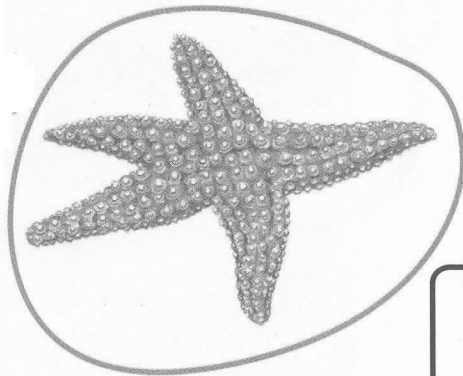
# Observar as diferenças

Dentro de cada grupo, colorir o animal diferente dos outros.

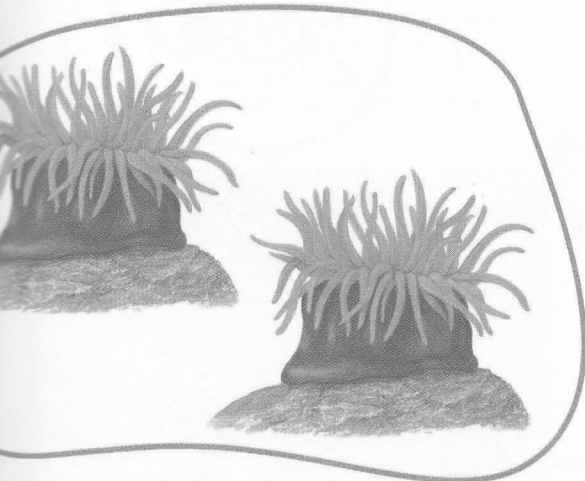


# Denominar uma quantidade

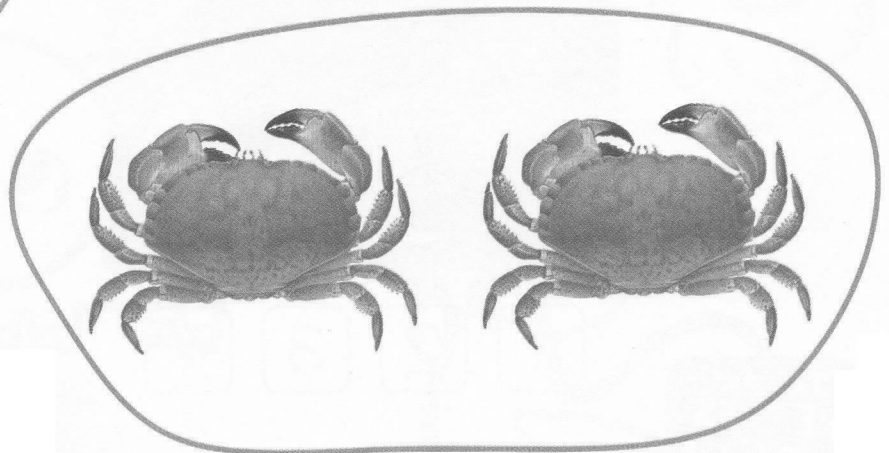
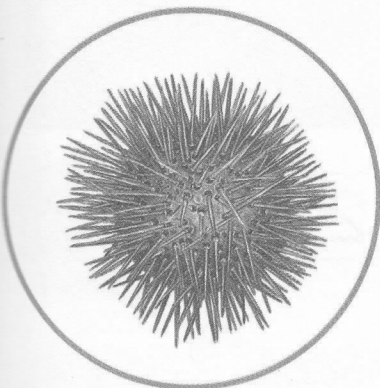
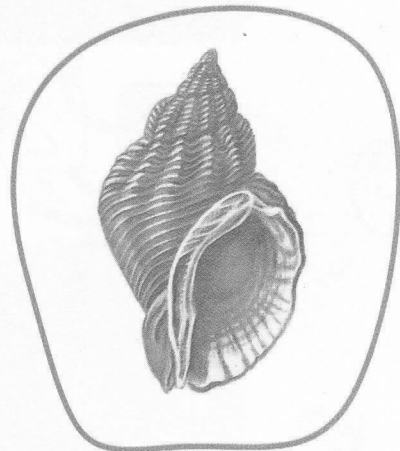
Ligue cada grupo a etiqueta com o número que corresponde a ele .



2



1



# Exercitando a lógica

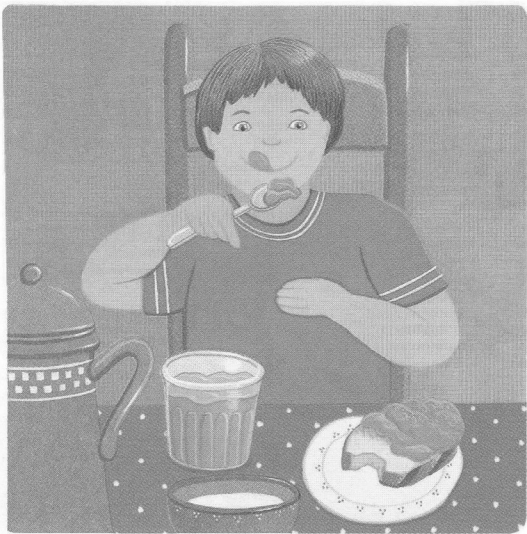
Coloque as cenas desta história na ordem colorindo o número de cada imagem.



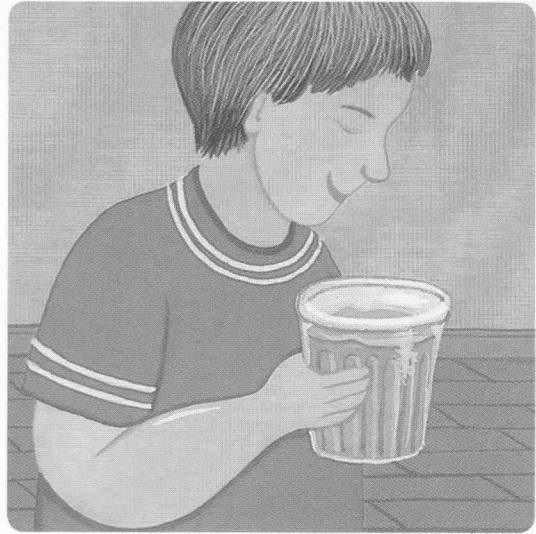
- 1
- 2
- 3
- 4



- 1
- 2
- 3
- 4



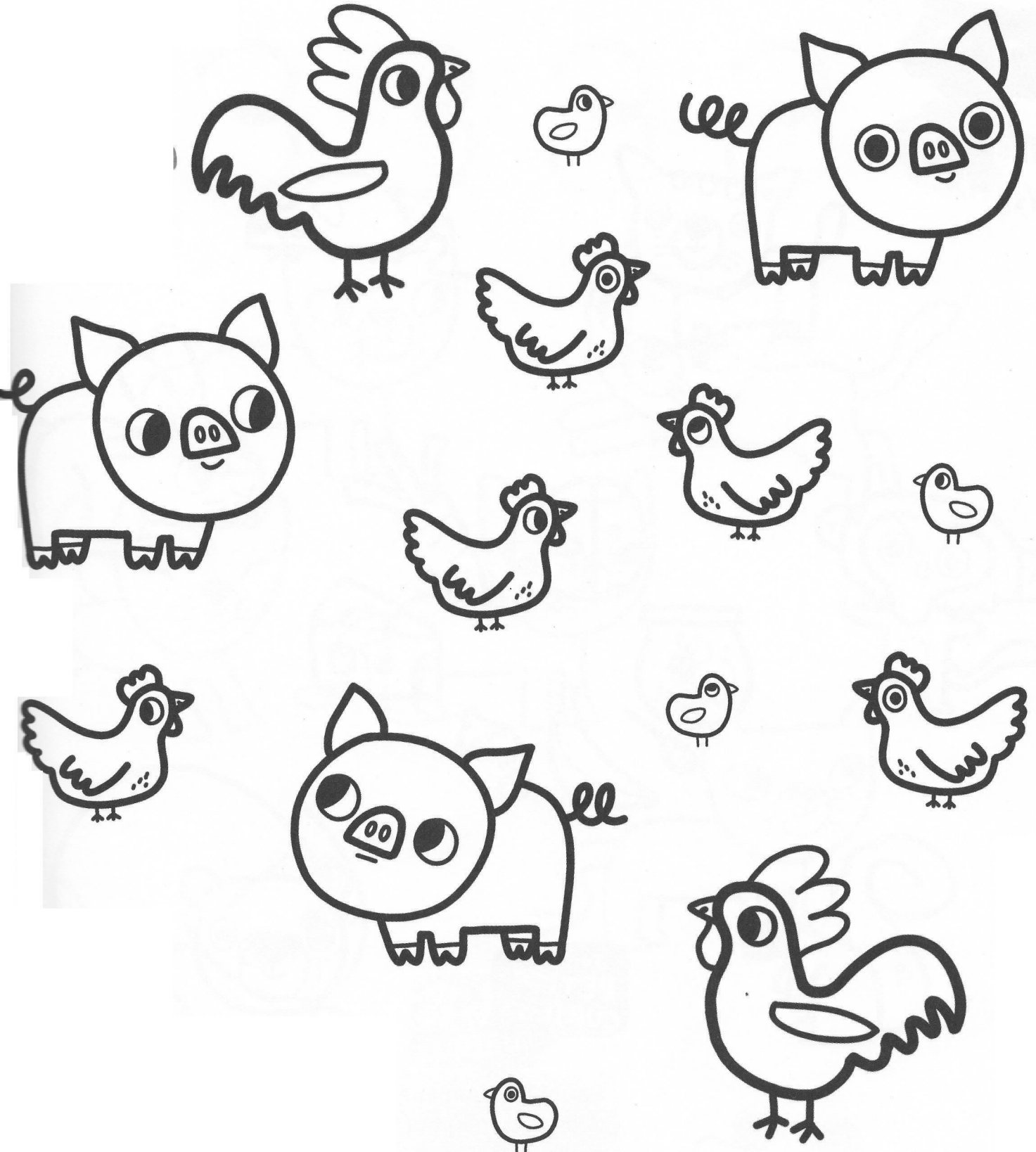
- 1
- 2
- 3
- 4



- 1
- 2
- 3
- 4

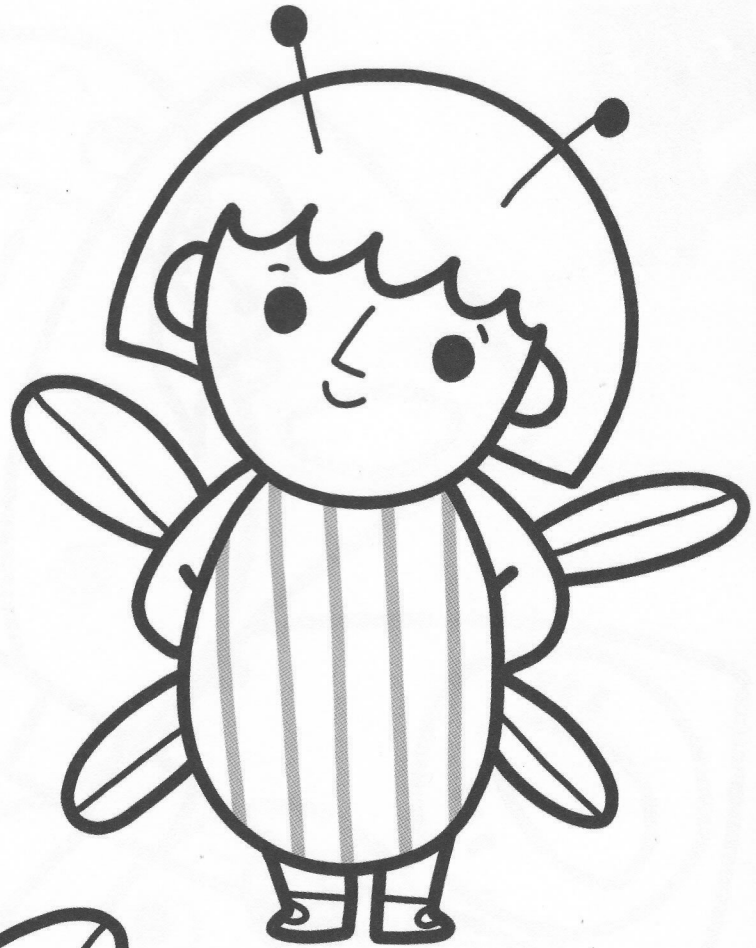
# Comprendendo <mesma quantidade que>

Colorir a mesma quantidade de galinhas que de porcos e a mesma quantidade de galos que de pintinhos.



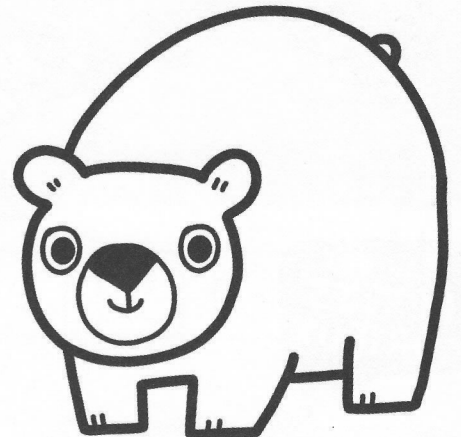
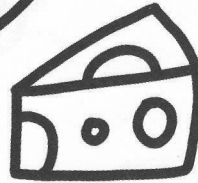
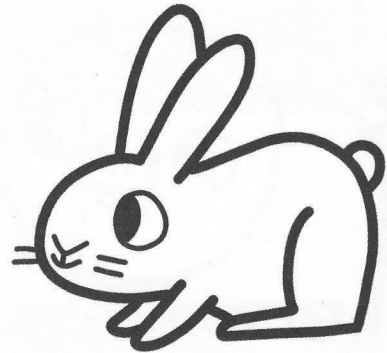
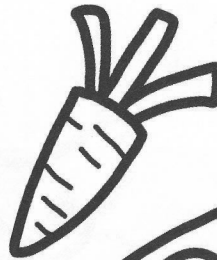
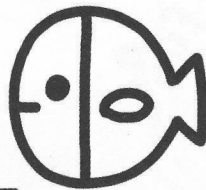
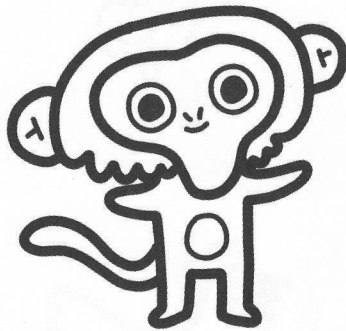
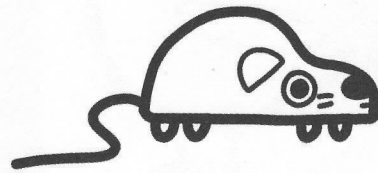
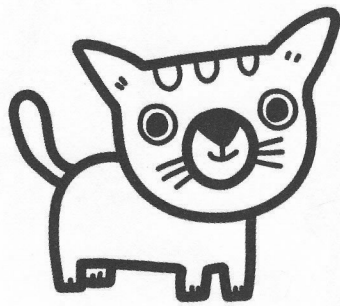
# Traçar linhas verticais

Repasse sobre as linhas cinzas para traçar os riscos das roupas das abelhinhas. Colorir depois.



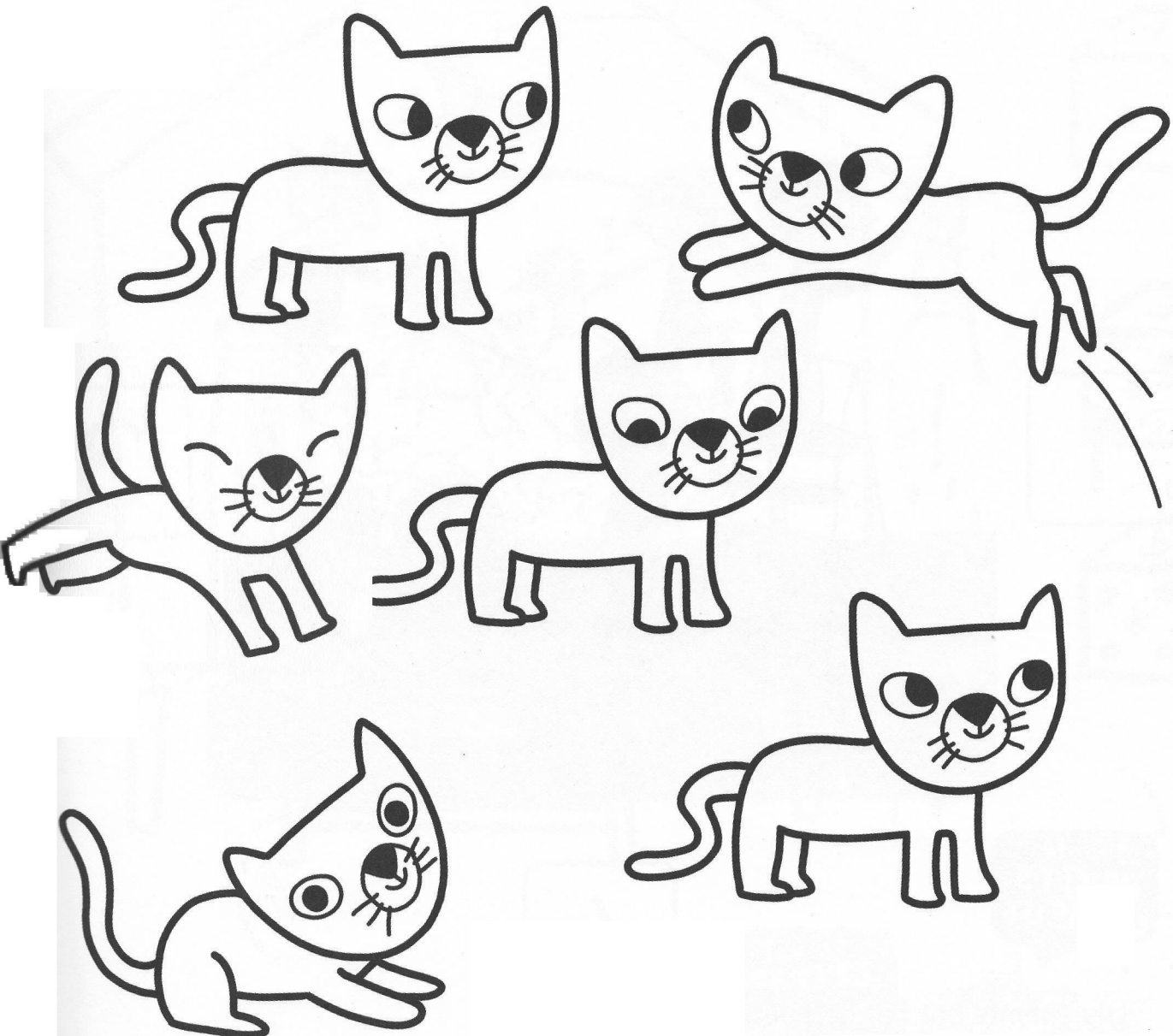
# Estabelecendo relações

Ligue cada animal a seu alimento predileto.



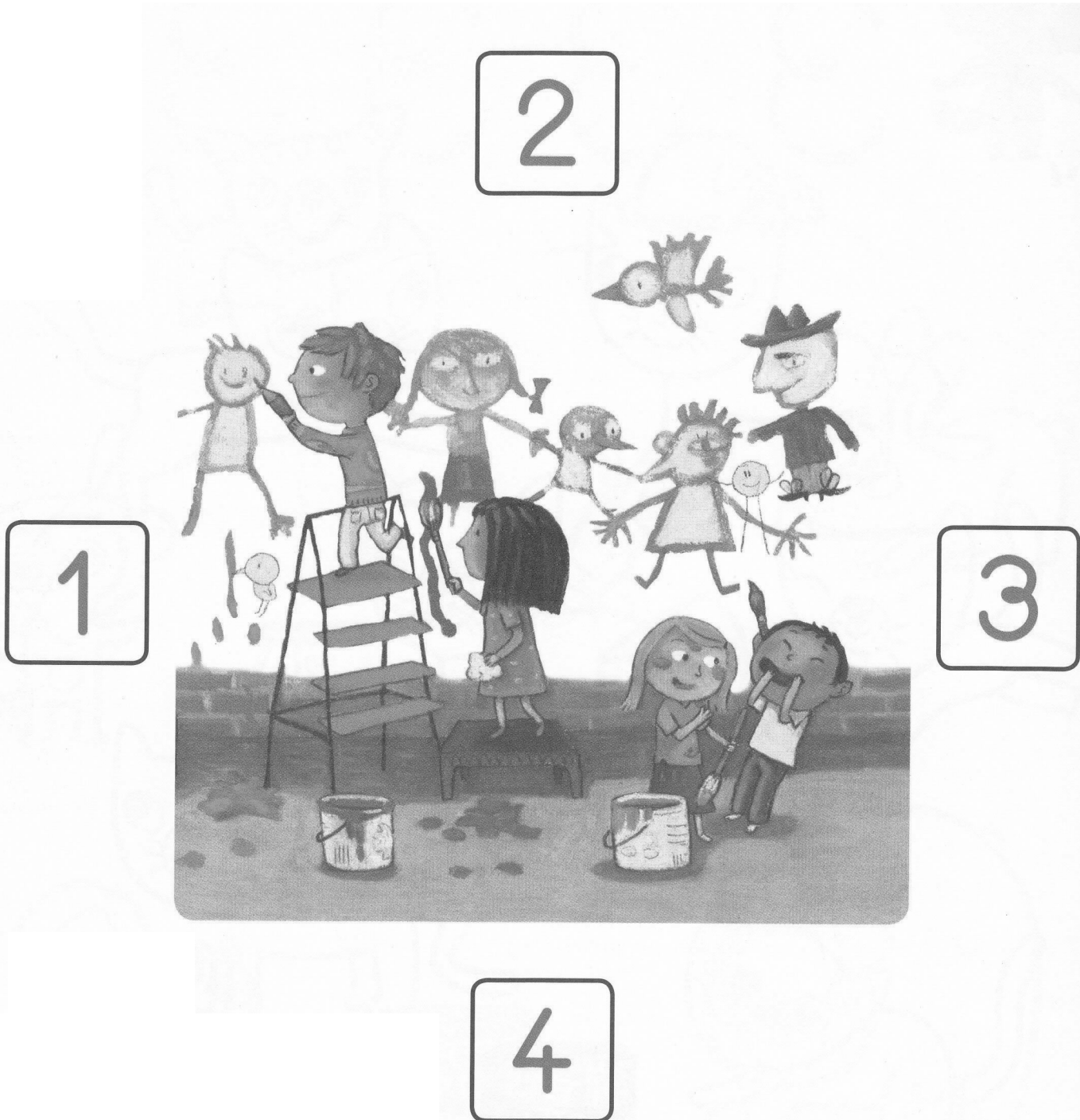
# Contando até 3 três

Colorir os três gatos que estão na mesma posição. Repassar sobre o número em cinza.



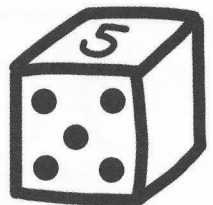
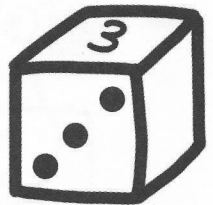
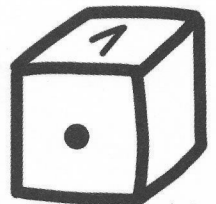
# Contando até 4 quatro

Quantas crianças estão desenhando? Colorir a etiqueta com o número correspondente.



# Descobrimo o número 5 cinco

Conte as galinhas que se encontram no puleiro. Colorir o dado que indica o número correspondente.



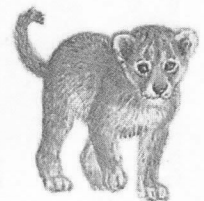
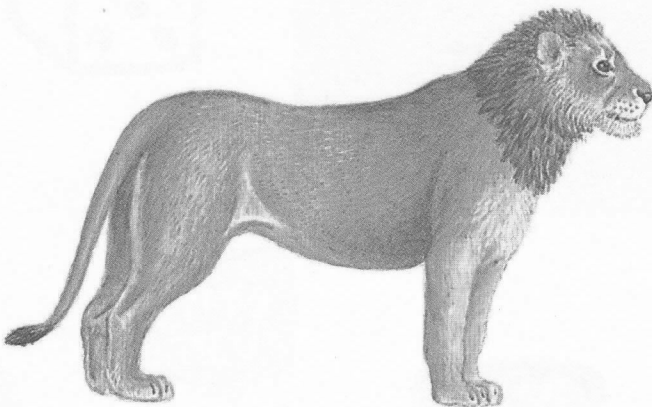
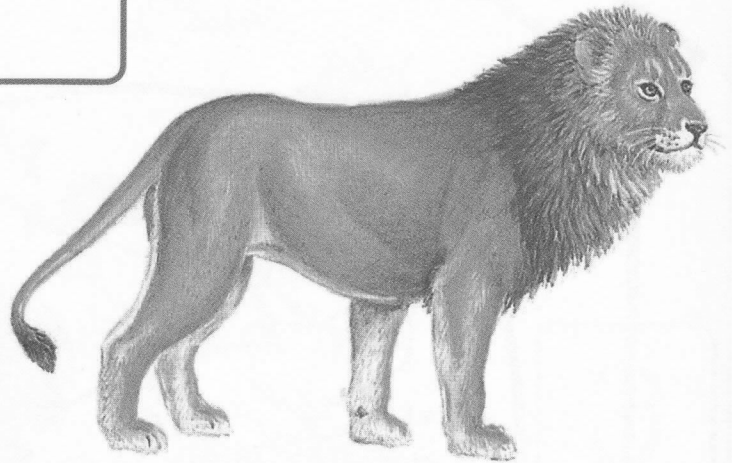
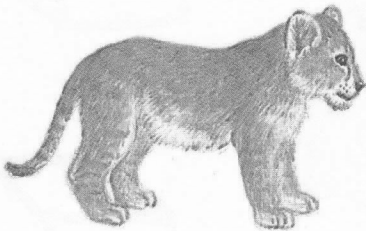
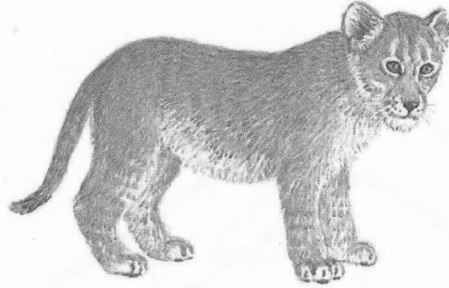
||

||

||

# Classificando do menor ao maior

Cole os números de 1 a 5 começando do menor ao maior leão.



1

2

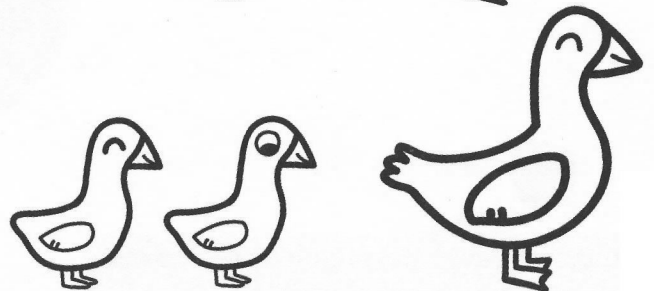
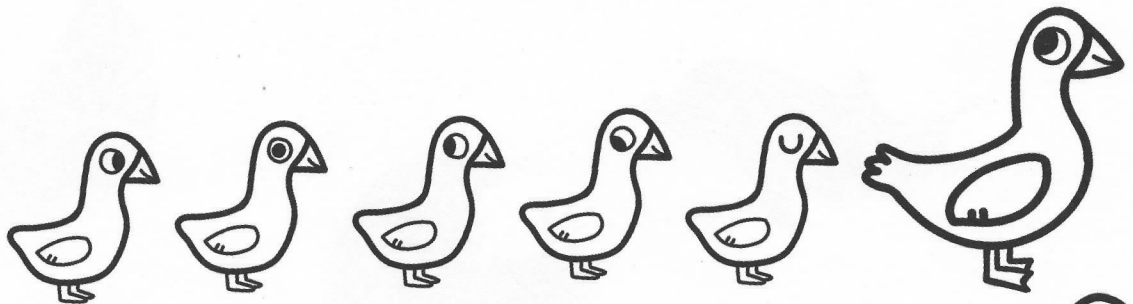
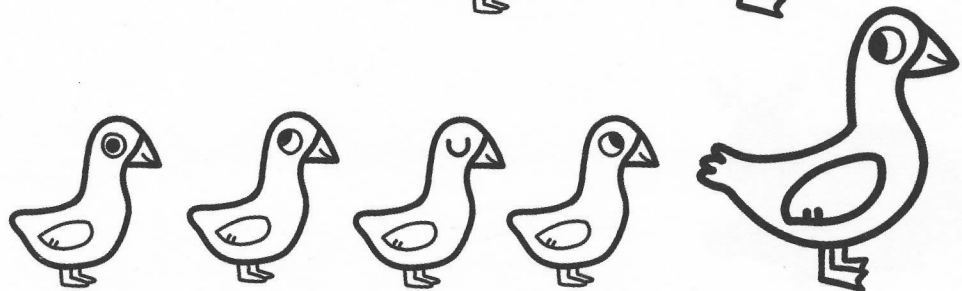
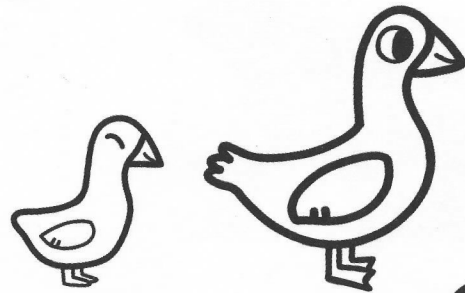
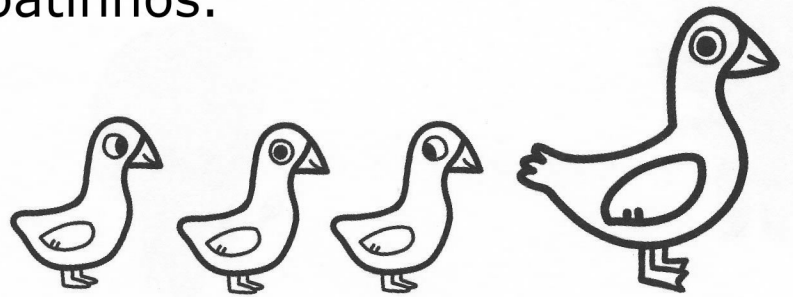
3

4

5

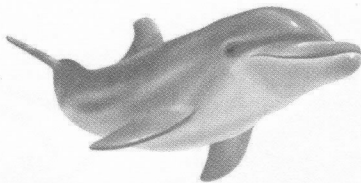
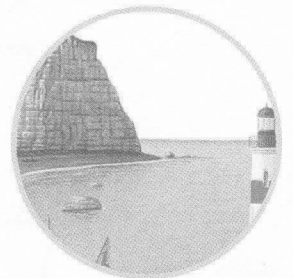
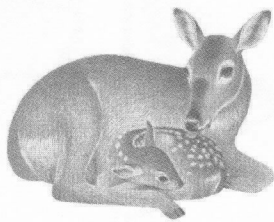
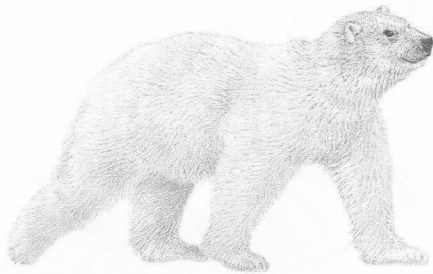
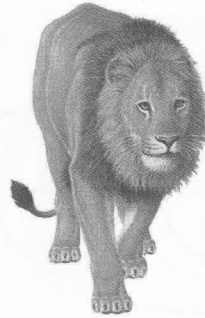
# Conhecendo as decomposições de 5

Com a ajuda dos autocolantes, complete cada família de patos de modo que a mamãe seja sempre seguida por 5 patinhos.



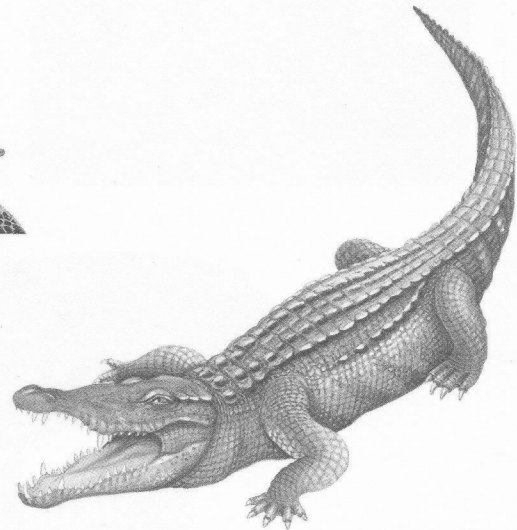
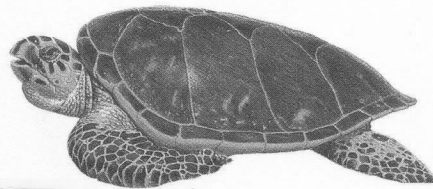
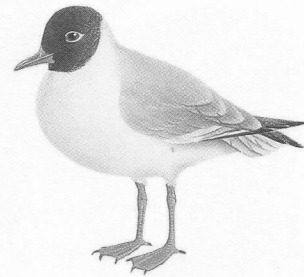
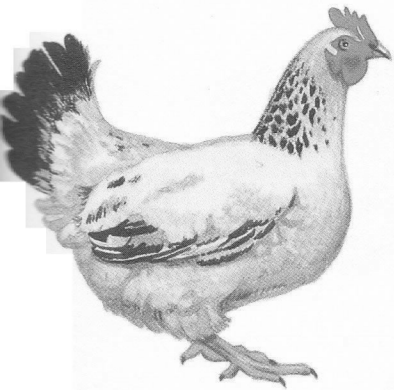
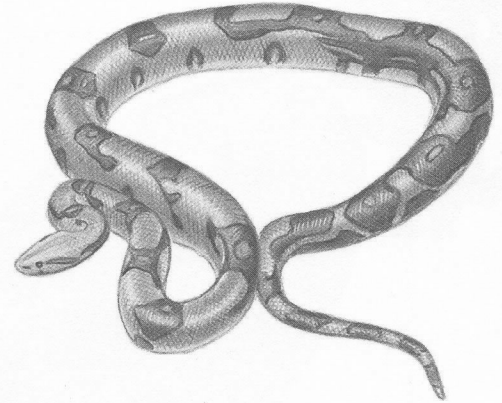
# Associar um animal ao seu habitat

Nomeie cada animal e ligue-o ao endereço onde ele habita.



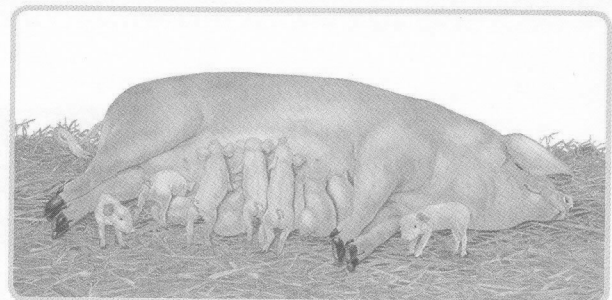
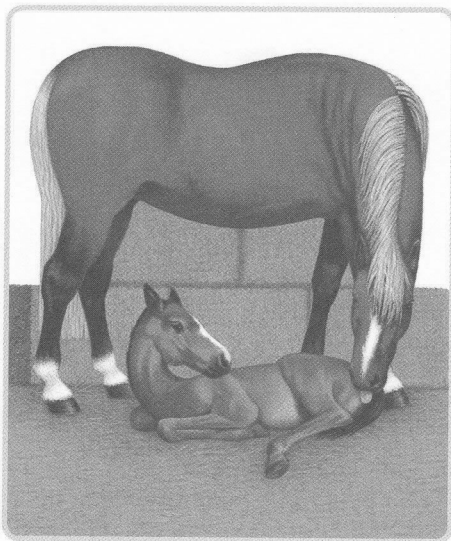
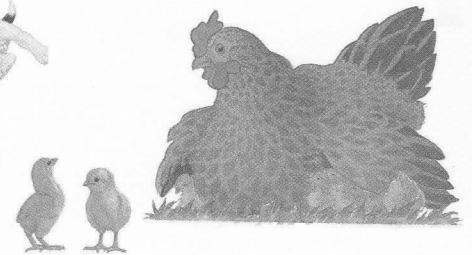
# Aprendendo a diferenciar os animais

Observe cada animal e cole ao lado de cada um uma pluma ou escamas.



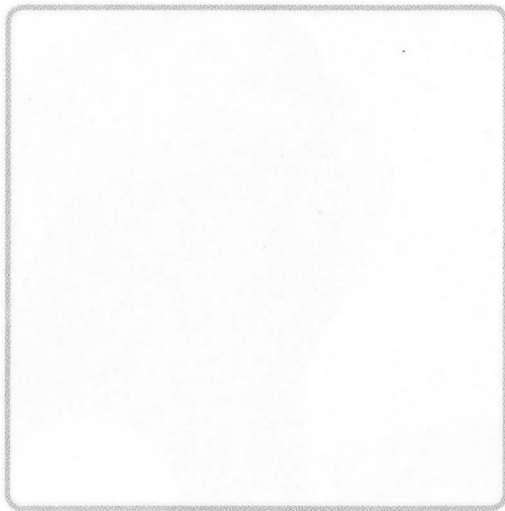
# Conhecendo as maneiras de nascer

Faça um círculo vermelho em torno dos animais que saíram de um ovo e um círculo verde em torno dos que saíram da barriga da mamãe.

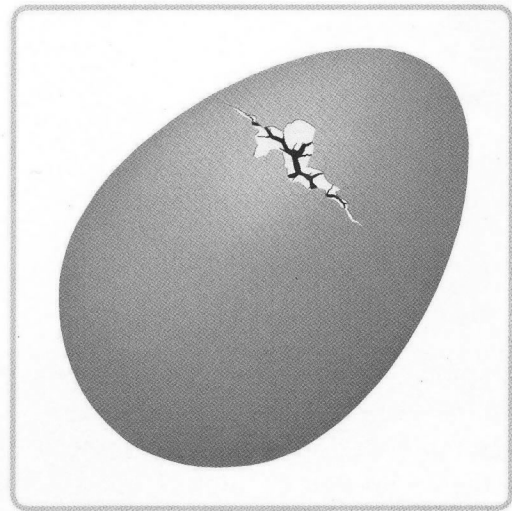


# Conhecendo as etapas do nascimento

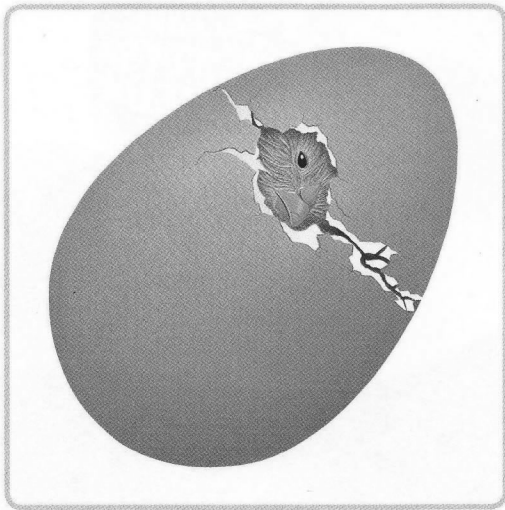
Cole a imagem do início e a do fim no lugar certo.



1



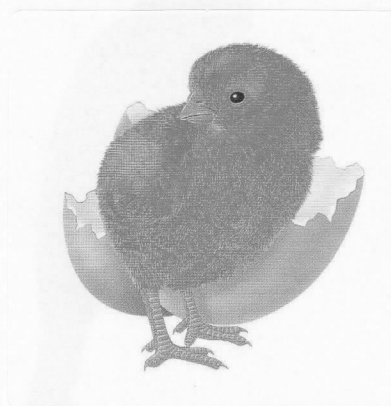
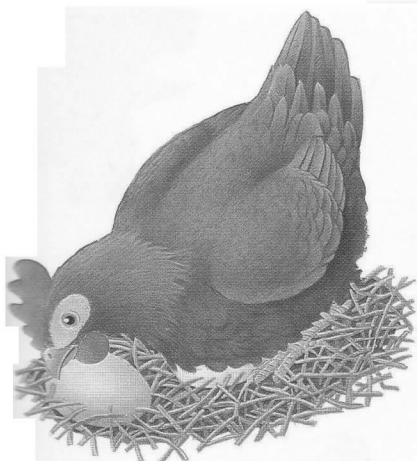
2



3

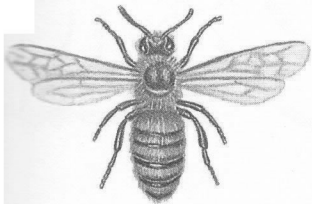
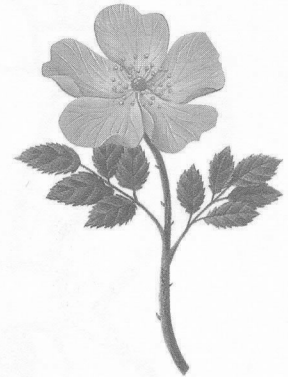
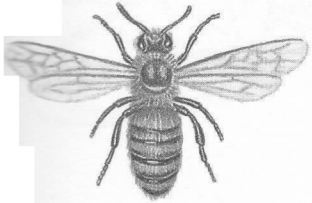
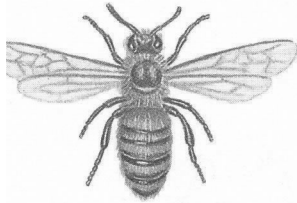


4



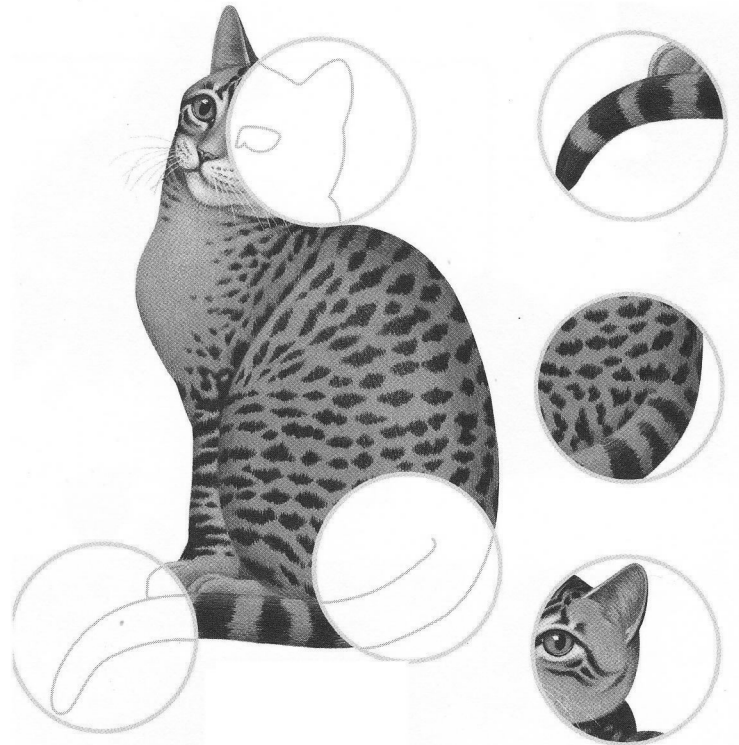
# Traçar linhas horizontais

Ligue com um traço cada abelha à sua flor.



# Conhecendo o cachorro e o gato

Recomponha o cachorro e o gato ligando as peças que faltam.



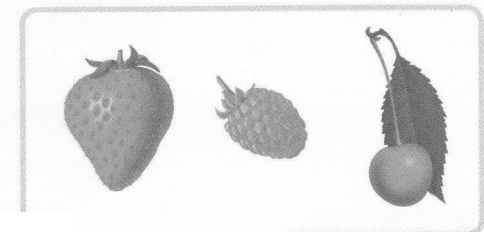
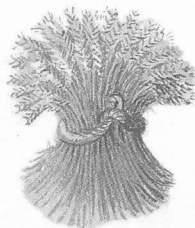
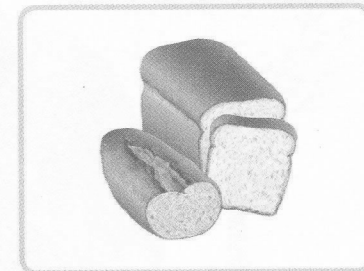
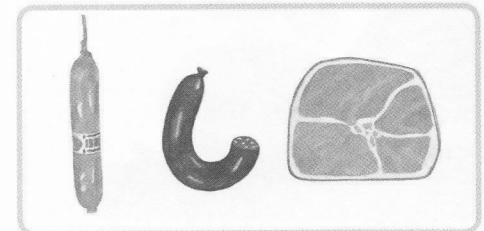
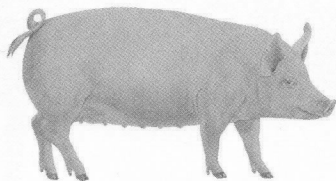
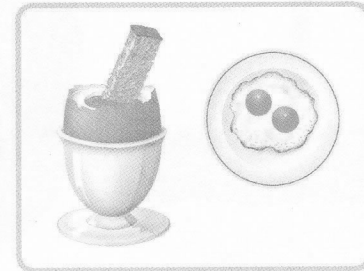
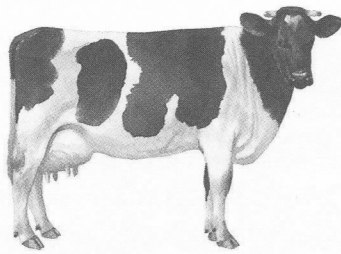
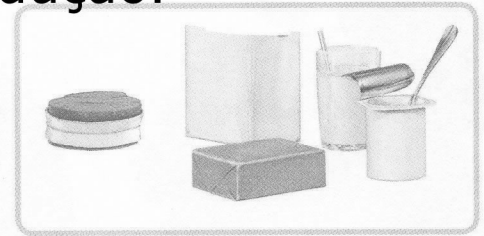
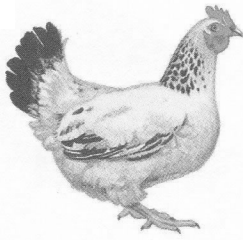
# Conhecendo as atividades ao mar

Com a ajuda das imagens, diga tudo o que podemos fazer no mar. Atenção, encontre e marque os intrusos.



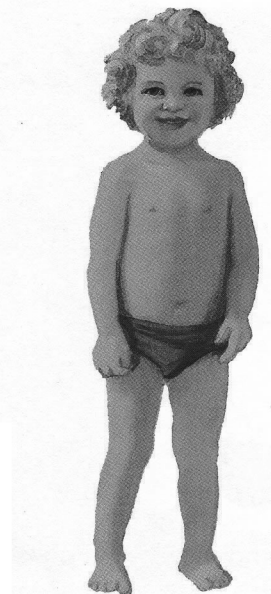
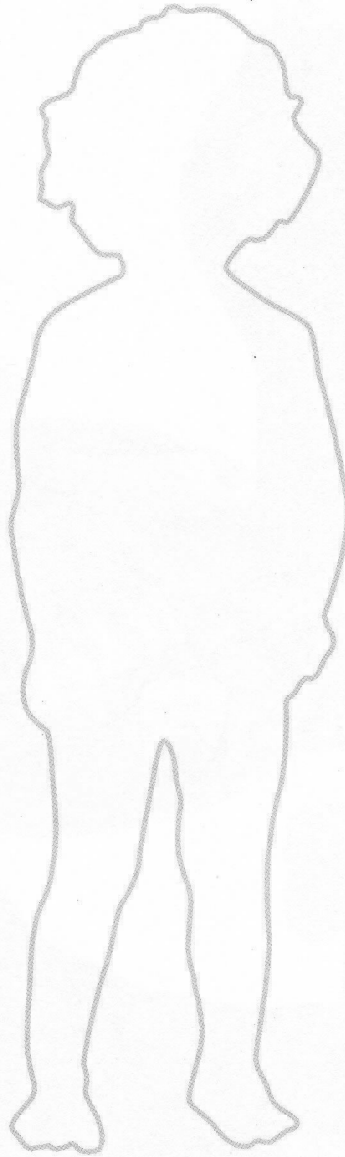
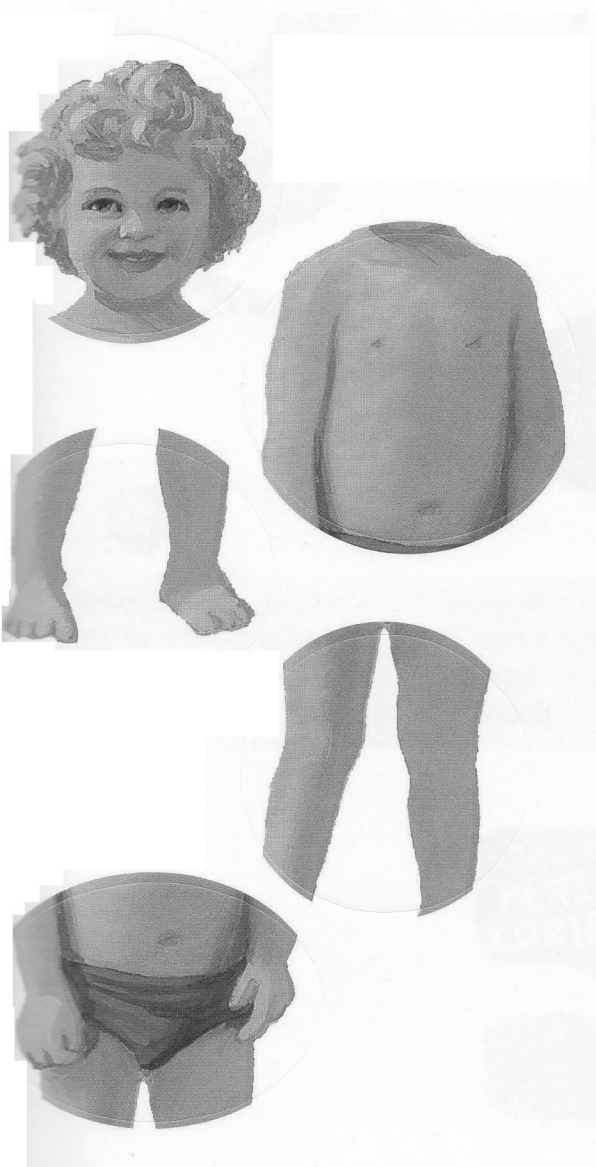
# Saber de onde vem os alimentos

Ligue os alimentos ao animal ou ao vegetal que permitiu a sua produção.



# Conhecendo o corpo humano

Cole as diferentes partes do corpo da criança com a ajuda do modelo.



# Distinguindo o quente do frio

Faça um círculo vermelho em torno dos desenhos que evocam o quente e um círculo azul em torno dos que evocam o frio.

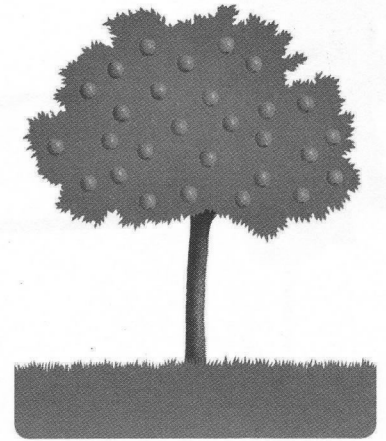


# Diferenciando as estações

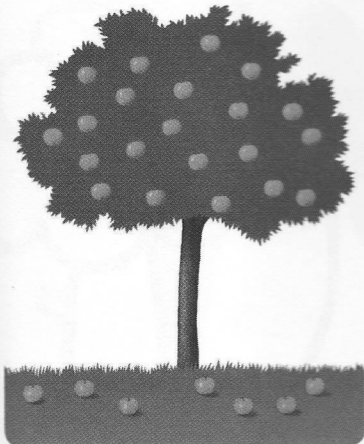
Ligue cada imagem à estação que a corresponde.



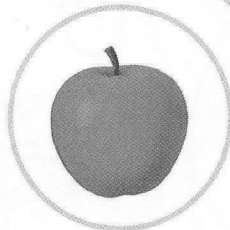
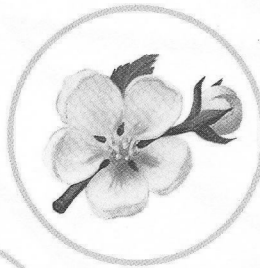
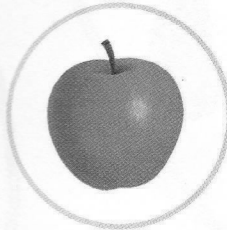
a macieira na primavera



a macieira no verão



a macieira no outono



a macieira no inverno

# As frutas e os legumes

Trace em vermelho um caminho que vai de um legumes a outro, da batata até a cenoura; em verde um que vai de fruta em fruta, do morango até a maçã.



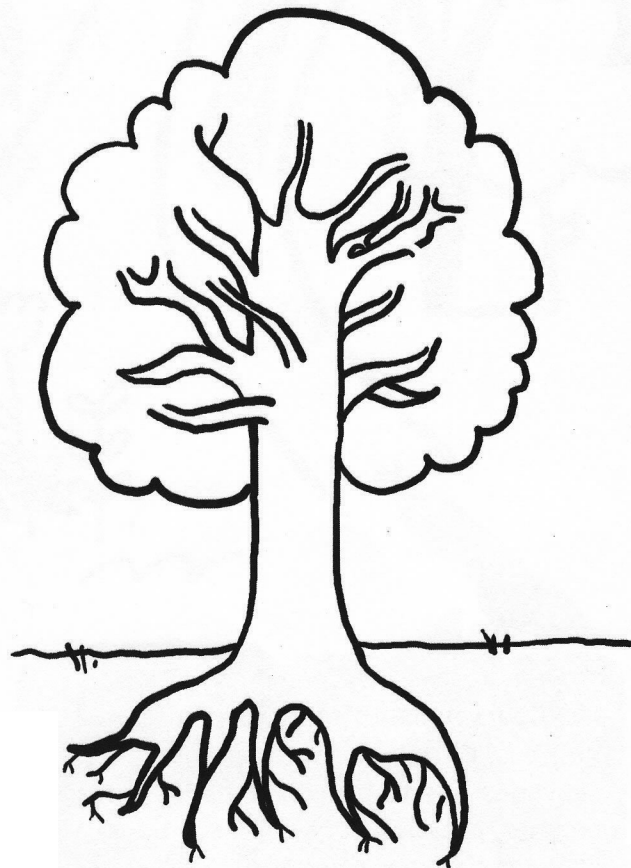
# Conhecendo as flores

Componha um lindo bouquet para mamãe fazendo um círculo vermelho em torno das flores que você pode comprar numa floricultura.



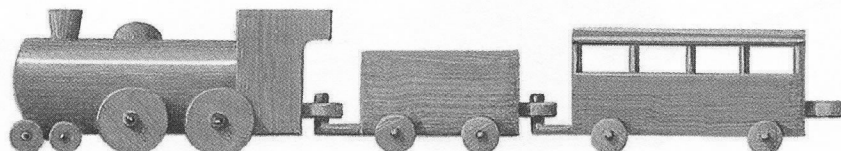
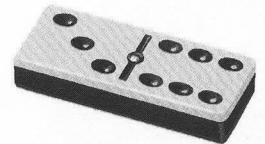
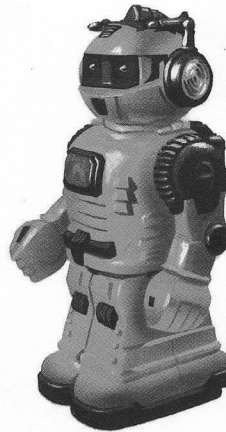
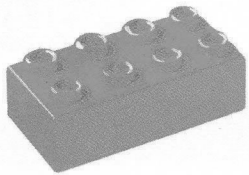
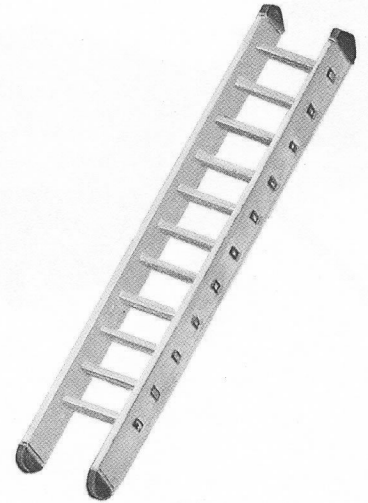
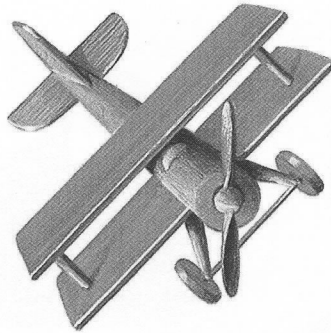
# Conhecendo a árvore

Desenhe uma árvore com as raízes com a ajuda do modelo.



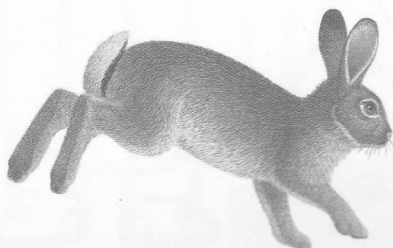
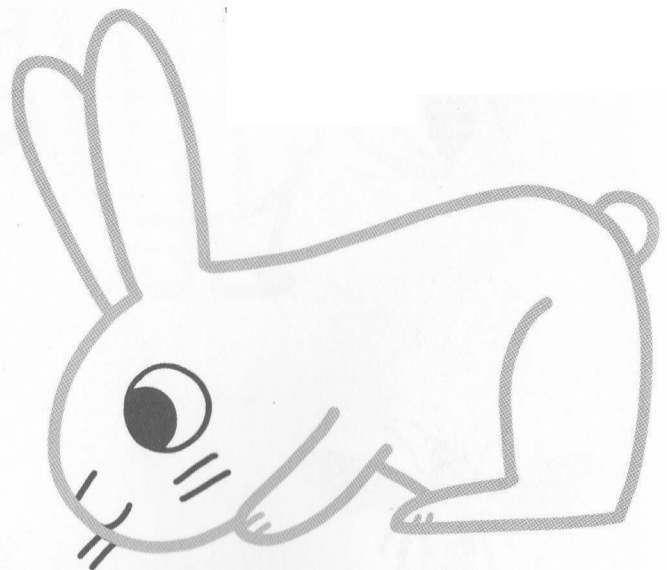
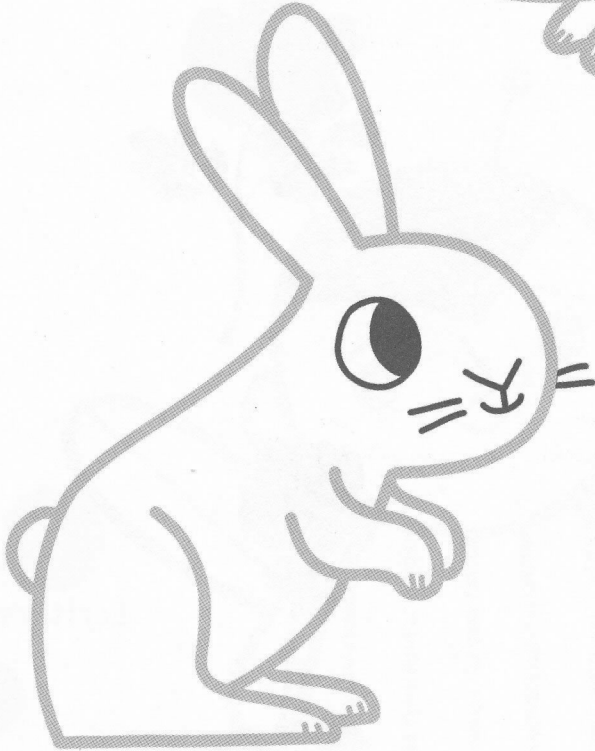
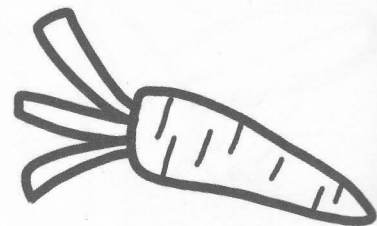
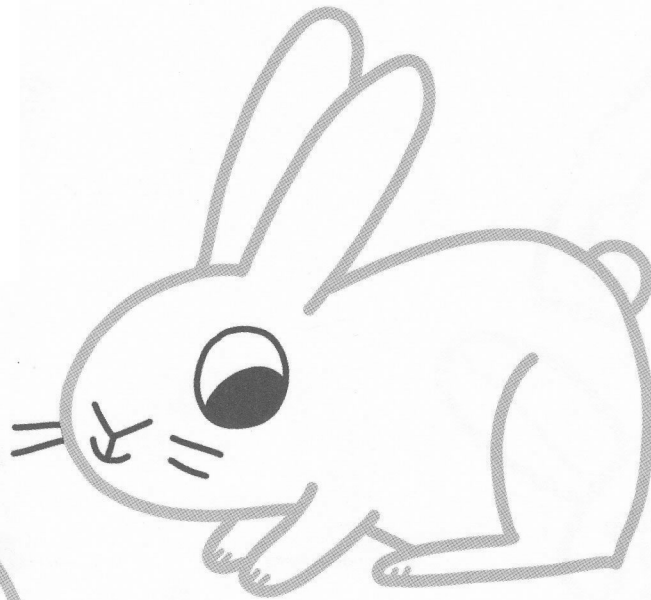
# Distinguindo os materiais

Ligue os objetos em madeira, os objetos em plásticos e os em metal.



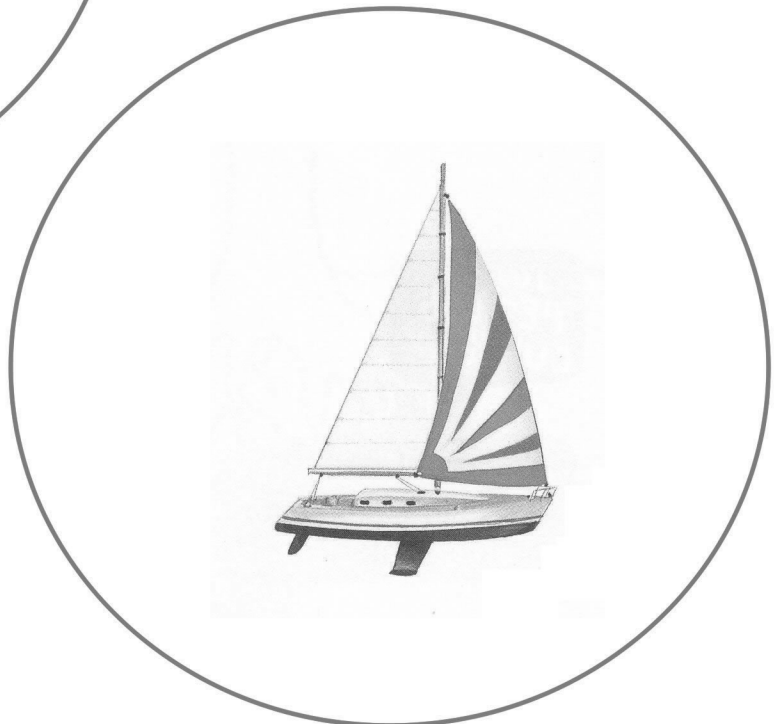
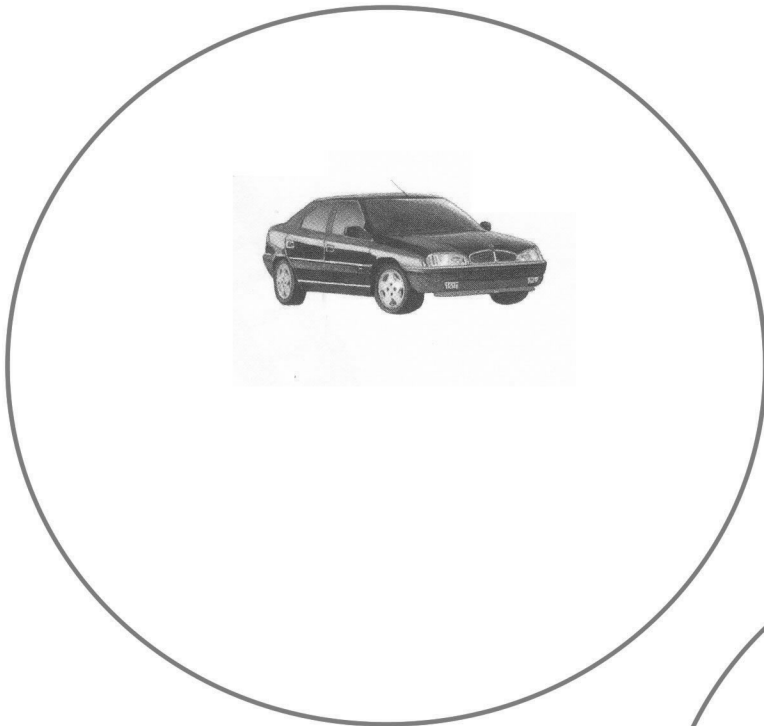
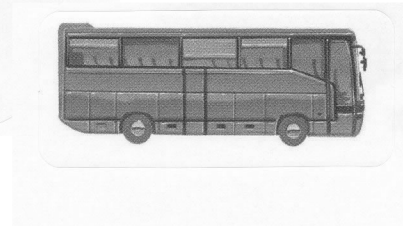
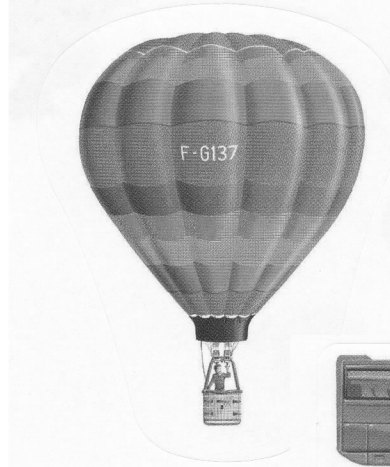
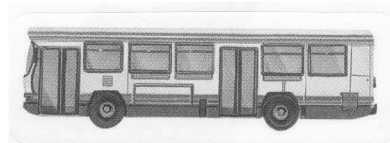
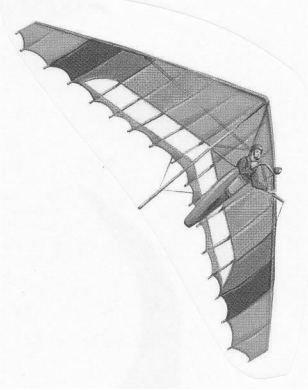
# Traçar linhas curvas

Traça o contorno dos coelhos.



# Conhecendo os meios de transporte

Cole os meios de transporte que utilizam um motor e os que utilizam o vento.



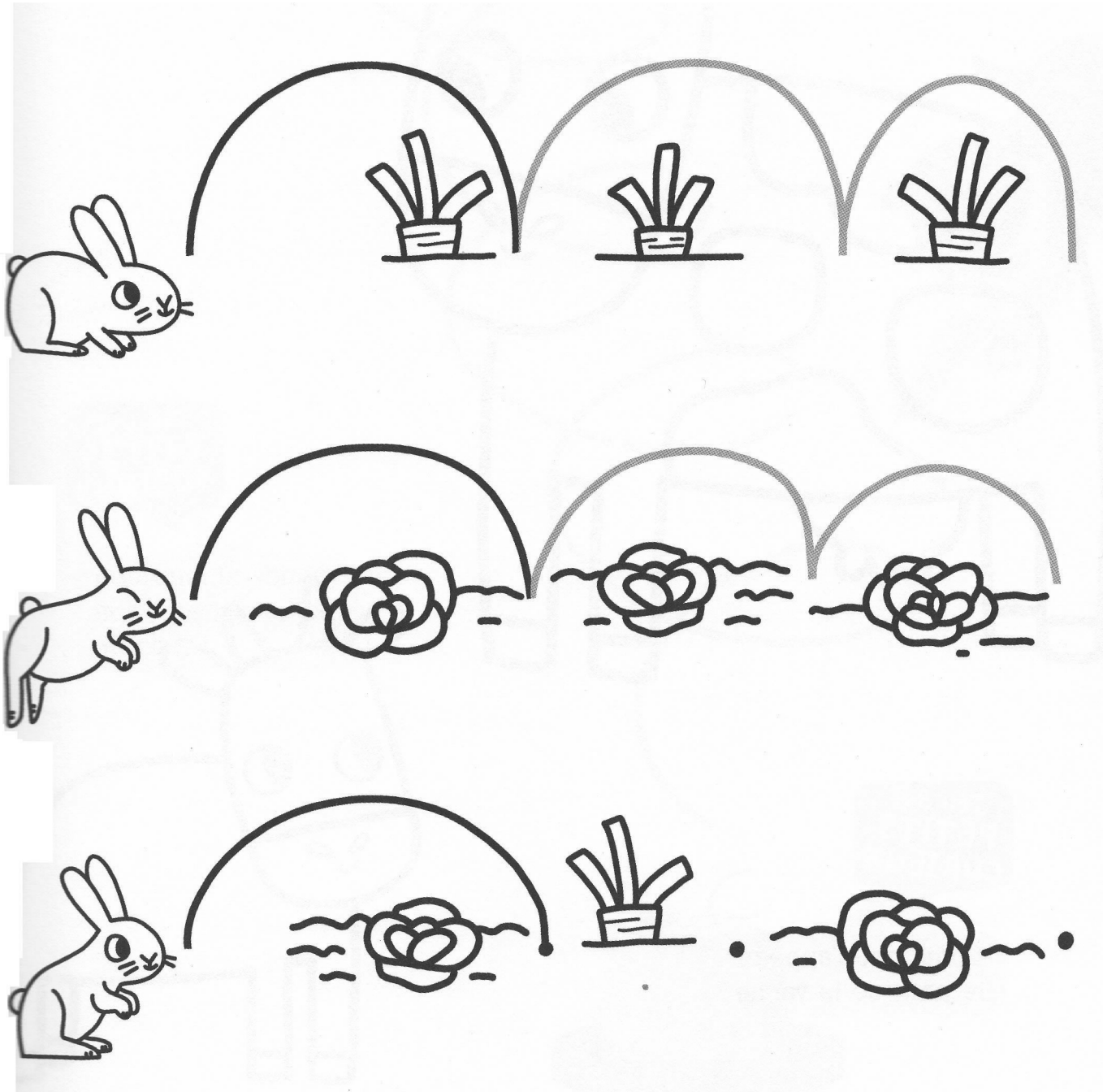
# Conhecendo os objetos

Ligue os objetos que fazem parte da cozinha e os que fazem parte do quarto.



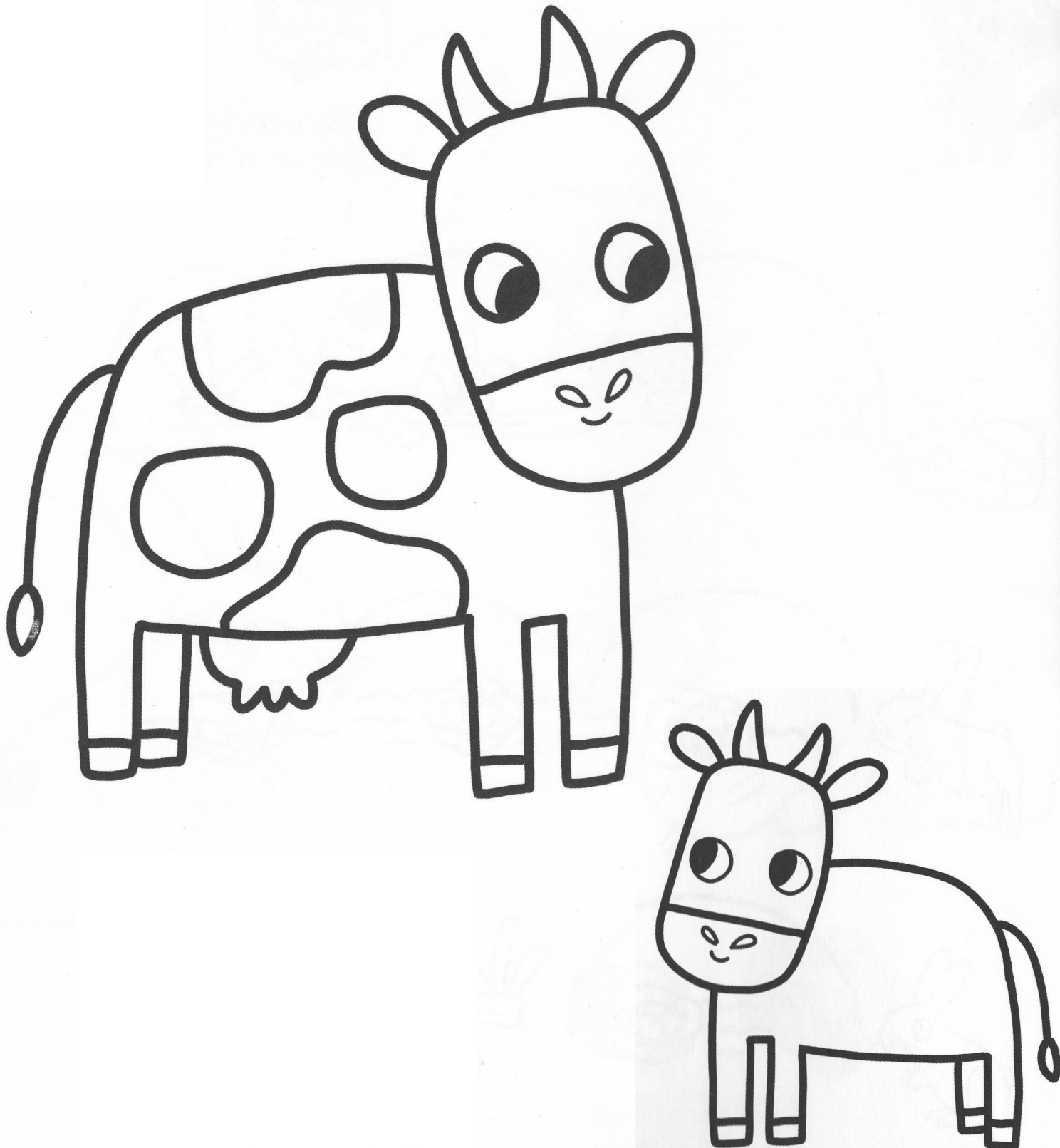
# Traçar pontos

Repasse sobre as linhas cinzas para traçar os saltos dos dois primeiros coelhos. Depois trace sozinho os saltos do terceiro.



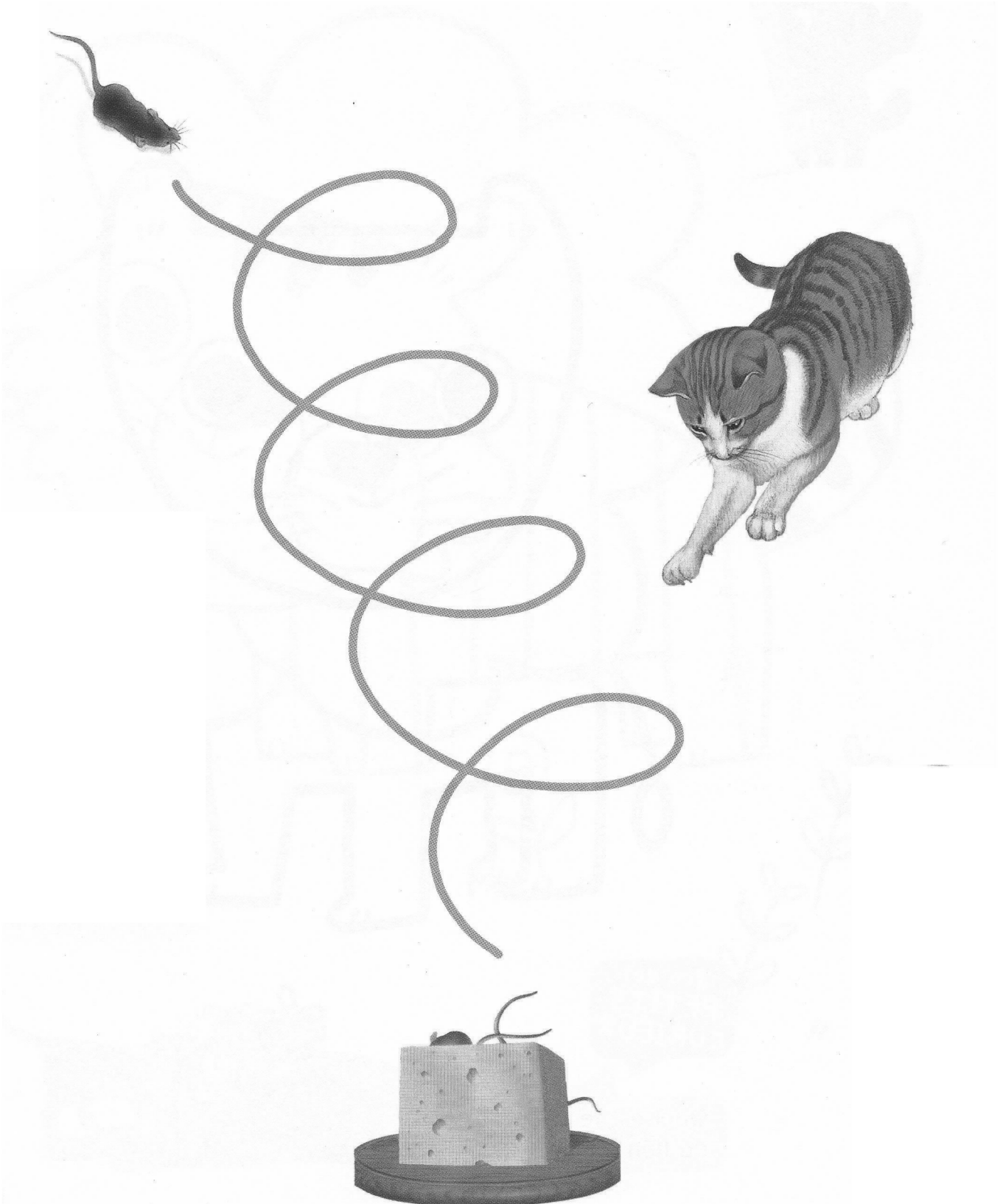
# Colorir sem depassar

Colorir de marrom e preto as manchas da vaca.  
Depois colorir a vaquinha.



# Fazer laços

Traçar o caminho para o ratinho chegar ao queijo sem ser pego pelo gato.



# Traçar linhas curvas

Repasse sobre as linhas cinzas para desenhar a crina do leão.

